

Linear Transformations

DEFINITION 1 If $T : V \rightarrow W$ is a mapping from a vector space V to a vector space W , then T is called a *linear transformation* from V to W if the following two properties hold for all vectors \mathbf{u} and \mathbf{v} in V and for all scalars k :

- (i) $T(k\mathbf{u}) = kT(\mathbf{u})$ [Homogeneity property]
- (ii) $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$ [Additivity property]

In the special case where $V = W$, the linear transformation T is called a *linear operator* on the vector space V .

THEOREM 8.1.1 If $T : V \rightarrow W$ is a linear transformation, then:

- (a) $T(\mathbf{0}) = \mathbf{0}$.
- (b) $T(\mathbf{u} - \mathbf{v}) = T(\mathbf{u}) - T(\mathbf{v})$ for all \mathbf{u} and \mathbf{v} in V .

► **EXAMPLE 1 Matrix Transformations**

If $A \in M_{m,n}(\mathbb{R})$, then the mapping $T_A: \mathbb{R}^n \rightarrow \mathbb{R}^m$ defined by: $T_A(X) = AX$ for all $X \in \mathbb{R}^n$ is a linear transformation and called the linear transformation associated to the matrix A , or it is called the matrix transformation.

THEOREM 1.8.3 Every linear transformation from \mathbb{R}^n to \mathbb{R}^m is a matrix transformation, and conversely, every matrix transformation from \mathbb{R}^n to \mathbb{R}^m is a linear transformation.

Theorem 1.8.3 tells us that for transformations from \mathbb{R}^n to \mathbb{R}^m , the terms “matrix transformation” and “linear transformation” are synonymous.

THEOREM 1.8.4 If $T_A: \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $T_B: \mathbb{R}^n \rightarrow \mathbb{R}^m$ are matrix transformations, and if $T_A(\mathbf{x}) = T_B(\mathbf{x})$ for every vector \mathbf{x} in \mathbb{R}^n , then $A = B$.

Theorem 1.8.4 is significant because it tells us that there is a *one-to-one correspondence* between $m \times n$ matrices and matrix transformations from \mathbb{R}^n to \mathbb{R}^m in the sense that every $m \times n$ matrix A produces exactly one matrix transformation (multiplication by A) and every matrix transformation from \mathbb{R}^n to \mathbb{R}^m arises from exactly one $m \times n$ matrix; we call that matrix the *standard matrix* for the transformation.

A Procedure for Finding Standard Matrices

In the course of proving Theorem 1.8.2 we showed in Formula (13) that if $\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n$ are the standard basis vectors for \mathbb{R}^n (in column form), then the standard matrix for a linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is given by the formula

$$A = [T(\mathbf{e}_1) \mid T(\mathbf{e}_2) \mid \cdots \mid T(\mathbf{e}_n)] \quad (15)$$

This suggests the following procedure for finding standard matrices.

Finding the Standard Matrix for a Matrix Transformation

Step 1. Find the images of the standard basis vectors $\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n$ for \mathbb{R}^n .

Step 2. Construct the matrix that has the images obtained in Step 1 as its successive columns. This matrix is the standard matrix for the transformation.

► **EXAMPLE 4 Finding a Standard Matrix**

Find the standard matrix A for the linear transformation $T: R^2 \rightarrow R^2$ defined by the formula

$$T \left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right) = \begin{bmatrix} 2x_1 + x_2 \\ x_1 - 3x_2 \\ -x_1 + x_2 \end{bmatrix} \quad (16)$$

Solution We leave it for you to verify that

$$T(\mathbf{e}_1) = T \left(\begin{bmatrix} 1 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 2 \\ 1 \\ -1 \end{bmatrix} \quad \text{and} \quad T(\mathbf{e}_2) = T \left(\begin{bmatrix} 0 \\ 1 \end{bmatrix} \right) = \begin{bmatrix} 1 \\ -3 \\ 1 \end{bmatrix}$$

Thus, it follows from Formulas (15) and (16) that the standard matrix is

$$A = [T(\mathbf{e}_1) \mid T(\mathbf{e}_2)] = \begin{bmatrix} 2 & 1 \\ 1 & -3 \\ -1 & 1 \end{bmatrix}$$

► **EXAMPLE 5 Computing with Standard Matrices**

For the linear transformation in Example 4, use the standard matrix A obtained in that example to find

$$T \left(\begin{bmatrix} 1 \\ 4 \end{bmatrix} \right)$$

Solution The transformation is multiplication by A , so

$$T \left(\begin{bmatrix} 1 \\ 4 \end{bmatrix} \right) = \begin{bmatrix} 2 & 1 \\ 1 & -3 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 4 \end{bmatrix} = \begin{bmatrix} 6 \\ -11 \\ 3 \end{bmatrix} \quad \blacktriangleleft$$

▶ EXAMPLE 6 Finding a Standard Matrix

Rewrite the transformation $T(x_1, x_2) = (3x_1 + x_2, 2x_1 - 4x_2)$ in column-vector form and find its standard matrix.

Solution

$$T\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) = \begin{bmatrix} 3x_1 + x_2 \\ 2x_1 - 4x_2 \end{bmatrix} = \begin{bmatrix} 3 & 1 \\ 2 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Thus, the standard matrix is

$$\begin{bmatrix} 3 & 1 \\ 2 & -2 \end{bmatrix} \blacktriangleleft$$

Now, we give more examples of linear transformations.

▶ **EXAMPLE 2 The Zero Transformation**

Let V and W be any two vector spaces. The mapping $T: V \rightarrow W$ such that $T(\mathbf{v}) = \mathbf{0}$ for every \mathbf{v} in V is a linear transformation called the *zero transformation*. To see that T is linear, observe that

$$T(\mathbf{u} + \mathbf{v}) = \mathbf{0}, \quad T(\mathbf{u}) = \mathbf{0}, \quad T(\mathbf{v}) = \mathbf{0}, \quad \text{and} \quad T(k\mathbf{u}) = \mathbf{0}$$

Therefore,

$$T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v}) \quad \text{and} \quad T(k\mathbf{u}) = kT(\mathbf{u})$$

▶ **EXAMPLE 3 The Identity Operator**

Let V be any vector space. The mapping $I: V \rightarrow V$ defined by $I(\mathbf{v}) = \mathbf{v}$ is called the *identity operator* on V . We will leave it for you to verify that I is linear.

▶ EXAMPLE 7 Transformations on Matrix Spaces

Let M_{nn} be the vector space of $n \times n$ matrices. In each part determine whether the transformation is linear.

(a) $T_1(A) = A^T$ (b) $T_2(A) = \det(A)$

Solution (a) It follows from parts (b) and (d) of Theorem 1.4.8 that

$$T_1(kA) = (kA)^T = kA^T = kT_1(A)$$

$$T_1(A + B) = (A + B)^T = A^T + B^T = T_1(A) + T_1(B)$$

so T_1 is linear.

Solution (b) It follows from Formula (1) of Section 2.3 that

$$T_2(kA) = \det(kA) = k^n \det(A) = k^n T_2(A)$$

Thus, T_2 is not homogeneous and hence not linear if $n > 1$. Note that additivity also fails because we showed in Example 1 of Section 2.3 that $\det(A + B)$ and $\det(A) + \det(B)$ are not generally equal.

THEOREM 8.1.2 Let $T: V \rightarrow W$ be a linear transformation, where V is finite-dimensional. If $S = \{v_1, v_2, \dots, v_n\}$ is a basis for V , then the image of any vector v in V can be expressed as

$$T(v) = c_1 T(v_1) + c_2 T(v_2) + \dots + c_n T(v_n) \quad (3)$$

where c_1, c_2, \dots, c_n are the coefficients required to express v as a linear combination of the vectors in the basis S , $v = c_1 v_1 + c_2 v_2 + \dots + c_n v_n$

► **EXAMPLE 10 Computing with Images of Basis Vectors**

Consider the basis $S = \{v_1, v_2, v_3\}$ for R^3 , where

$$v_1 = (1, 1, 1), \quad v_2 = (1, 1, 0), \quad v_3 = (1, 0, 0)$$

Let $T: R^3 \rightarrow R^2$ be the linear transformation for which

$$T(v_1) = (1, 0), \quad T(v_2) = (2, -1), \quad T(v_3) = (4, 3)$$

Find a formula for $T(x_1, x_2, x_3)$, and then use that formula to compute $T(2, -3, 5)$.

Solution We first need to express $x = (x_1, x_2, x_3)$ as a linear combination of v_1, v_2 , and v_3 . If we write

$$(x_1, x_2, x_3) = c_1(1, 1, 1) + c_2(1, 1, 0) + c_3(1, 0, 0)$$

then on equating corresponding components, we obtain

$$\begin{aligned} c_1 + c_2 + c_3 &= x_1 \\ c_1 + c_2 &= x_2 \\ c_1 &= x_3 \end{aligned}$$

which yields $c_1 = x_3$, $c_2 = x_2 - x_3$, $c_3 = x_1 - x_2$, so

$$\begin{aligned} (x_1, x_2, x_3) &= x_3(1, 1, 1) + (x_2 - x_3)(1, 1, 0) + (x_1 - x_2)(1, 0, 0) \\ &= x_3 v_1 + (x_2 - x_3) v_2 + (x_1 - x_2) v_3 \end{aligned}$$

Thus

$$\begin{aligned} T(x_1, x_2, x_3) &= x_3 T(v_1) + (x_2 - x_3) T(v_2) + (x_1 - x_2) T(v_3) \\ &= x_3(1, 0) + (x_2 - x_3)(2, -1) + (x_1 - x_2)(4, 3) \\ &= (4x_1 - 2x_2 - x_3, 3x_1 - 4x_2 + x_3) \end{aligned}$$

From this formula we obtain

$$T(2, -3, 5) = (9, 23)$$