

Design- 1 (250 Arch) schedule for 1st semester 1436-1437

Week	Day		Tasks	Mark	%
Part 1: The Principles Of 2D Design					
1	Sun	Mon	Introduction		25%
	Wed	Thu	Elements of 2D design (point-line-shape)		
2	Sun	Mon	Elements of 2D design (color-texture- space)		
	Wed	Thu	Principles of 2D design (Unity -Balance)		
3	Sun	Mon	Principles of 2D design (Proportion -Dominance)		
	Wed	Thu	Principles of 2D design (Contrast- Harmony)		
4	Sun	Mon	Principles of 2D design (Varity- Rhythm)		
	Wed	Thu	2D - 3D		
Part 2: The Principles Of 3D Design					
5	Sun	Mon	Transformation of form (Dimensional - Additive)	5	15%
	Wed	Thu	Transformation of form (Subtractive- Combinative)		
6	Sun	Mon	3D Project (A small Villa)	10	
	Wed	Thu			
Part 3: Design of a small residential building					
7	Sun	Mon	Data gathering and case study	30%	60%
	Wed	Thu	Concept development and initial plans		
8	Sun	Mon	Plans development		
	Wed	Thu	Plans development - beginning of the Study model		
9	Sun	Mon	Study model discussion		
	Wed	Thu	Elevations		
10	Sun	Mon	Elevations development		
	Wed	Thu	Sections		
11	Sun	Mon	Sections development		
	Wed	Thu	Layout		
12	Sun	Mon	Layout + beginning of pre-final rendering		
	Wed	Thu	Pre-final rendering discussion		
13	Sun	Mon	Beginning of Final rendering		
	Wed	Thu	Final rendering (continue)		
14	Sun	Mon	Final rendering (continue)		
	Thu		Final jury	30%	
Total				100%	100

2D

3D

Project