

Chapter 2: Java Fundamentals

Java Program
Structure

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Java Program Structure

```
// import Section - import used java libraries
public class MyProgramName {

    // main method
    public static void main( String args[] ){
        // Declaration section - Declare needed variables

        // Input section - Enter required data

        // Processing section - Processing Statements

        // Output section - Display expected results
    } // end main

} // end class
```

Salam Program

```
// import section: Empty
public class MySalamProgram {

    // main method
    public static void main( String args[] ){
        // Declaration section: Empty

        // Input section: Empty

        // Processing section: Empty

        // Output section
        System.out.println("... Assalamo Alaikom ...");

    } // end main

} // end class
```

Saving, Compiling and Running Java Programs

- Saving a Java program.
 - A file having a name same as the class name should be used to save the program. The extension of this file is ".java".
 - Salam program should be saved in a file called "*MySalamProgram.java*".
- Compiling a Java program.
 - Call the Java compiler **javac**:
 - `javac MySalamProgram.java`
 - The Java compiler generates a file called "*MySalamProgram.class*" (the bytecode).
- Running a Java program
 - Call the Java Virtual Machine **java**:
 - `java MySalamProgram.class`

Comments in a Java Program

- *Comments* are used to describe what your code does and aid reading your code.
- The Java compiler ignores them.
- Comments are made using
 - `//`, which comments to the end of the line,
 - or `/* */`, everything inside of it is considered a comment (including multiple lines). The comment begins after the first `*`. It ends just before the first `*/`.

- Examples:

```
/* This comment begins at this line.  
This line is included in this comment  
It ends at this line. */
```

```
// This comment starts here and ends at the end of this line.
```