

King Saud University
College of Computer and Information Systems
Department of Computer Science
CSC 113: Java Programming-II, Spring 2016

Lab: Graphical User Interface – Part1

In GUI part 1 lab, you will practice how to create Graphical user interfaces and how to implements and arrange the different items in the window. You are not required to handle events in this lab.

Exercise: Create a GUI for CS113 Feedback application which consists of two windows.

First Form contains:

Label:

All the titles and text fields names(Name, Email,...)

TextBox :

Student Name, Email.

ComboBox:

Department

Radio Button:

Type: Full Time or Part time.

Check Box:

Hobbies : Reading, Programming, Swimming, and Football.

Button:

Submit

CS 113 GUI Application

Enter your Information

Name

Email

Department

Type ☐ Full Time ☐ Part Time

Hobbies: ☐ Reading ☐ Programming ☐ Swimming ☐ Football

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Feedback form: It contains a menu items for the different forms and a text area to write the feedback and a submit button

Label:

All the titles and text fields names(Name, Email,...)

MenuBar:

MenuItem:

Instructor feedback, TA feedback, and Course content feedback.

Text Area:

Feedback text

Button:

submit

