



Performance Analysis

CS212:Data Structure

Mathematical Foundations

The Constant Function:

$$f(n) = c$$

For some fixed constant c , such as $c = 5$, $c = 100$ or $c = 1000,000$.

- ▶ Regardless of the value of n , $f(n)$ will always be equal to the constant value c .
- ▶ The most fundamental constant function is:

$$g(n) = 1$$

- ▶ Any constant function $f(n) = c$, can be written as a constant c times $g(n)$. That is:

$$f(n) = cg(n)$$



Mathematical Foundations

The Logarithm Function:

$f(n) = \log_b n$. for some constant $b > 1$

$x = \log_b n$ if and only if $b^x = n$

- ▶ The value b is known as the **base** of the logarithm. The most common base for the logarithm function in computer sciences is **2**. Therefore, it is typical not to write the base when it is 2:

$$\log n = \log_2 n$$

- ▶ **properties of logarithms:**

$$\log_b(xy) = \log_b x + \log_b y$$

$$\log_b(x/y) = \log_b x - \log_b y$$

$$\log_b x^a = a \log_b x$$

$$\log_b a = \log_x a / \log_x b$$



Mathematical Foundations

The linear Function:

$$f(n) = n$$

The N-Log-N Function:

$$f(n) = n \log n$$

The Quadratic Function:

$$f(n) = n^2$$

The Cubic Function:

$$f(n) = n^3$$

- ▶ All the function listed so far are part of a larger class of functions called the ***polynomial***.

$$f(n) = a_0 + a_1n + a_2n^2 + a_3n^3 + \dots + a_dn^d$$

Where $a_0, a_1, a_2, \dots, a_d$ are constants, called ***coefficients*** of the polynomial, and $a_d \neq 0$. the integer d , which indicates the highest power in the polynomial, is called the ***degree*** of the polynomial.



Mathematical Foundations

The Exponential Function:

$$f(n) = b^n$$

where b is a positive constant, called the **base**, and the argument n is the **exponent**.

► properties of exponentials:

$$a^{(b+c)} = a^b a^c$$

$$a^{bc} = (a^b)^c$$

$$a^b / a^c = a^{(b-c)}$$

$$b = a^{\log_a b}$$

$$b^c = a^{c \cdot \log_a b}$$



Mathematical Foundations

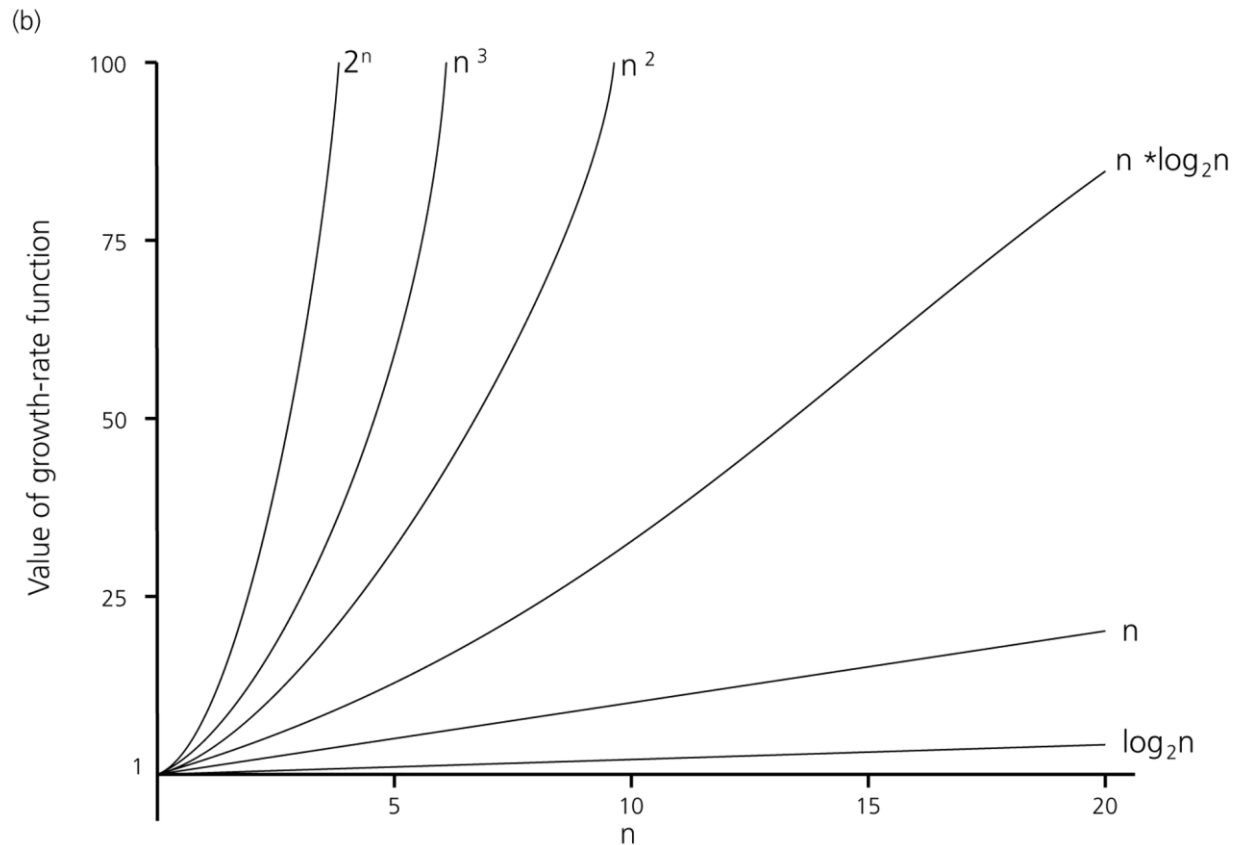
Comparing Growth Rate in Tabular form:

(a)

Function	n					
	10	100	1,000	10,000	100,000	1,000,000
1	1	1	1	1	1	1
$\log_2 n$	3	6	9	13	16	19
n	10	10^2	10^3	10^4	10^5	10^6
$n * \log_2 n$	30	664	9,965	10^5	10^6	10^7
n^2	10^2	10^4	10^6	10^8	10^{10}	10^{12}
n^3	10^3	10^6	10^9	10^{12}	10^{15}	10^{18}
2^n	10^3	10^{30}	10^{301}	$10^{3,010}$	$10^{30,103}$	$10^{301,030}$

Mathematical Foundations

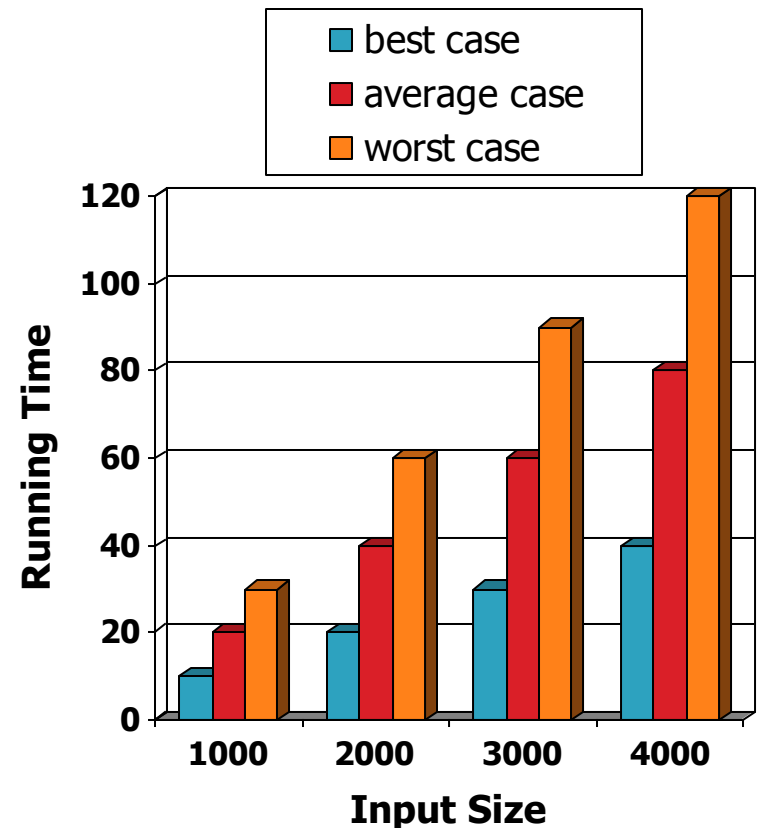
Comparing Growth Rate in graphical form:



Analysis of Algorithms

Running Time:

- ▶ Most algorithms transform input objects into output objects.
- ▶ The running time of an algorithm typically grows with the input size.
- ▶ Average case time is often difficult to determine.
- ▶ We focus on the worst case running time.
 - Easier to analyze
 - Crucial to applications such as games, finance and robotics

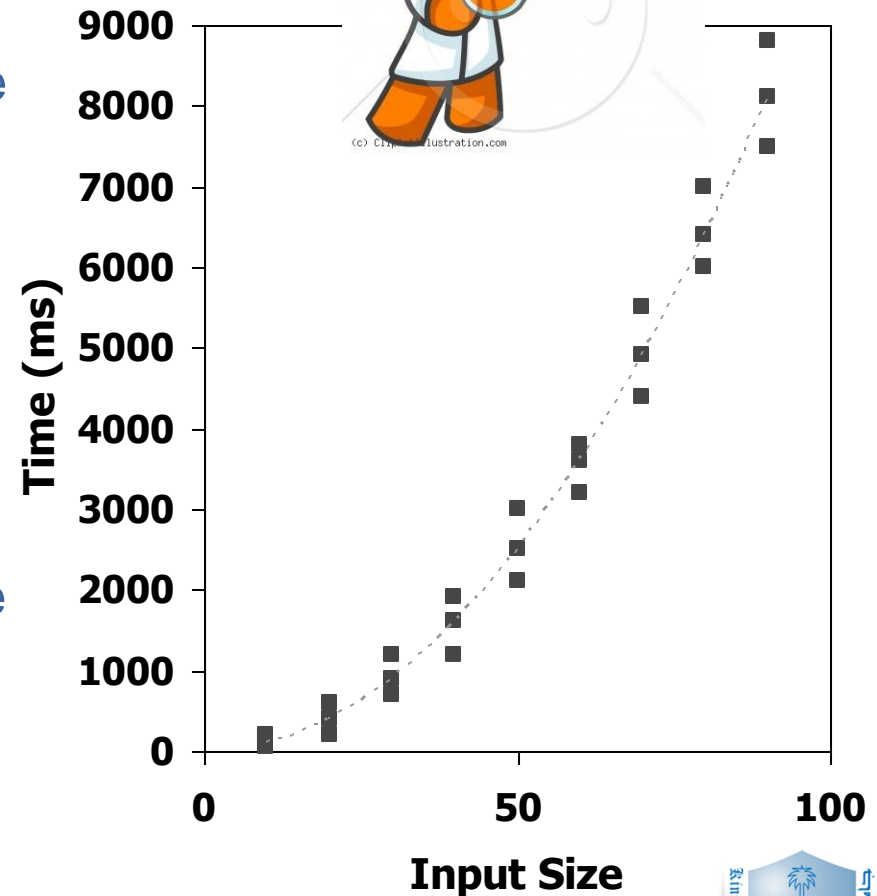


Analysis of Algorithms



Experimental Studies:

- ▶ Write a program implementing the algorithm.
- ▶ Run the program with inputs of varying size and composition.
- ▶ Use a method like `System.currentTimeMillis()` to get an accurate measure of the actual running time.
- ▶ Plot the results



Analysis of Algorithms

Limitations of Experiments:

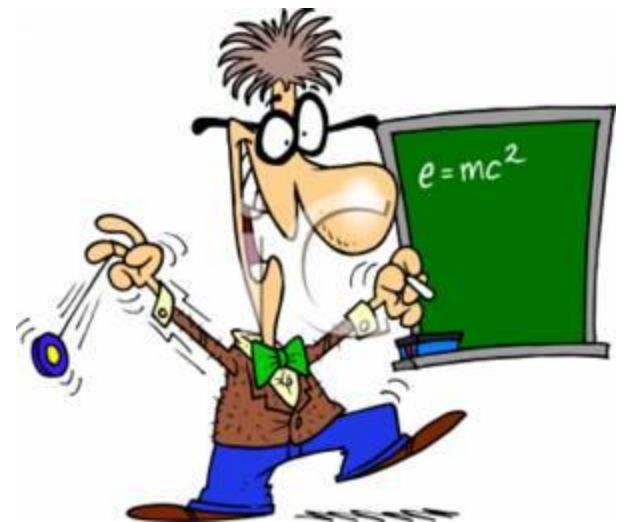
- ▶ It is necessary to implement the algorithm, which may be difficult.
- ▶ Results may not be indicative of the running time on other inputs not included in the experiment.
- ▶ In order to compare two algorithms, the same hardware and software environments must be used.



Analysis of Algorithms

Theoretical Analysis:

- ▶ Uses a high-level description of the algorithm instead of an implementation.
- ▶ Characterizes running time as a function of the input size, n .
- ▶ Takes into account all possible inputs.
- ▶ Allows us to evaluate the speed of an algorithm independent of the hardware/software environment.



Analysis of Algorithms

Pseudocode:

- ▶ High-level description of an algorithm.
- ▶ More structured than English prose.
- ▶ Less detailed than a program.
- ▶ Preferred notation for describing algorithms.
- ▶ Hides program design issues.

Example: find max element of an array

```
Algorithm arrayMax(A, n)  
Input array A of n integers  
Output maximum element of A  
  
currentMax  $\leftarrow A[0]$   
for i  $\leftarrow 1$  to n - 1 do  
    if A[i] > currentMax then  
        currentMax  $\leftarrow A[i]$   
return currentMax
```

Analysis of Algorithms



Pseudocode Details:

- ▶ Control flow
 - **if ... then ... [else ...]**
 - **while ... do ...**
 - **repeat ... until ...**
 - **for ... do ...**
 - Indentation replaces braces
- ▶ Method declaration

Algorithm *method* (*arg* [, *arg*...])
 Input ...
 Output ...
- ▶ Method call
 var.method (*arg* [, *arg*...])
- ▶ Return value
 return *expression*
- ▶ Expressions
 - ← Assignment
 (like = in Java)
 - = Equality testing
 (like == in Java)
 - n^2 Superscripts and other
 mathematical formatting
 allowed

Primitive Operations

- ▶ Basic computations performed by an algorithm.
 - ▶ Identifiable in pseudocode.
 - ▶ Largely independent from the programming language.
 - ▶ Exact definition not important (we will see why later).
 - ▶ Assumed to take a constant execution time.
- ▶ Examples:
 - Evaluating an expression
 - Assigning a value to a variable
 - Indexing into an array
 - Calling a method
 - Returning from a method



Counting Primitive Operations

- ▶ Primitive operation corresponds to a low-level instruction with a constant execution time.
- ▶ Instead of determine the specific execution time of each primitive operation, simply **count** how many primitive operation are executed.
- ▶ This operation count will correlate to an actual running time in a specific computer.
- ▶ By inspecting the pseudocode, we can determine the maximum number of primitive operations executed by an algorithm, as a function of the input size.



Counting Primitive Operations

	Statements	S/E	Freq.	Total
1	Algorithm Sum1(a[],n)			
2	{			
3	S = 0.0;			
4	for i=1 to n do			
5	s = s+a[i];			
6	return s;			
7	}			

Counting Primitive Operations

	Statements	S/E	Freq.	Total
1	Algorithm Sum1(a[],n)	0	-	0
2	{	0	-	0
3	S = 0.0;	1	1	1
4	↑ for i=1 to n do n+1	1	n+1	n+1
5	↓ n s = s+a[i];	1	n	n
6	return s;	1	1	1
7	}	0	-	0
				2n+3

Counting Primitive Operations

	Statements	S/E	Freq.	Total
1	Algorithm Sum2(a[],n,m)			
2	{			
3	for i=1 to n do;			
4	for j=1 to m do			
5	s = s+a[i][j];			
6	return s;			
7	}			

Counting Primitive Operations

	Statements	S/E	Freq.	Total
1	Algorithm Sum2(a[],n,m)	0	-	0
2	{	0	-	0
3	for i=1 to n do	1	n+1	n+1
4	for j=1 to m do	1	n(m+1)	n(m+1)
5	s = s+a[i][j];	1	nm	nm
6	return s;	1	1	1
7	}	0	-	0

$2nm+2n+2$

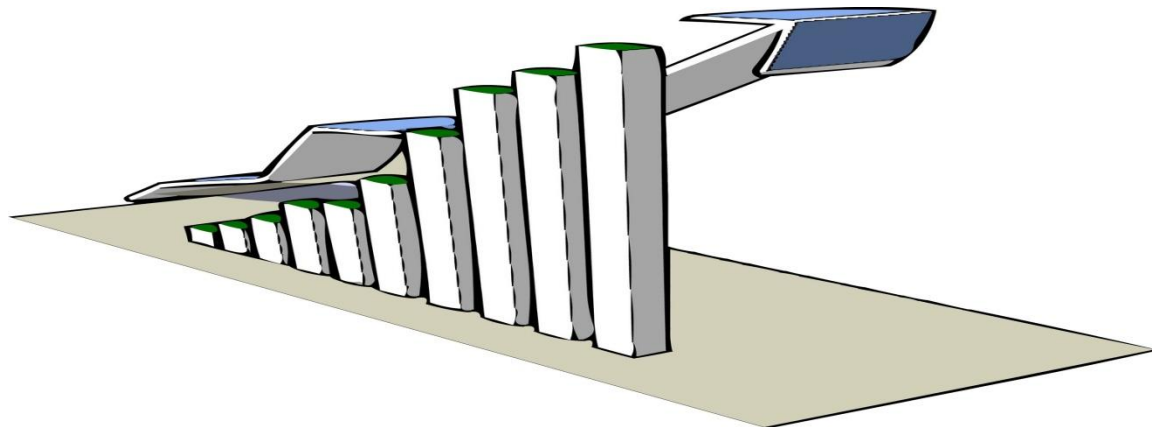
Estimating Running Time

- ▶ Algorithm ***Sum1*** executes $2n + 3$ primitive operations in the worst case. Define:
 - ***a*** = Time taken by the fastest primitive operation
 - ***b*** = Time taken by the slowest primitive operation
- ▶ Let $T(n)$ be worst-case time of ***Sum1***. Then
$$a(2n + 3) \leq T(n) \leq b(2n + 3)$$
- ▶ Hence, the running time $T(n)$ is bounded by two linear functions.



Growth Rate of Running Time

- ▶ Changing the hardware/ software environment
 - Affects $T(n)$ by a constant factor, but
 - Does not alter the growth rate of $T(n)$
- ▶ The linear growth rate of the running time $T(n)$ is an intrinsic property of algorithm *Sum1*.

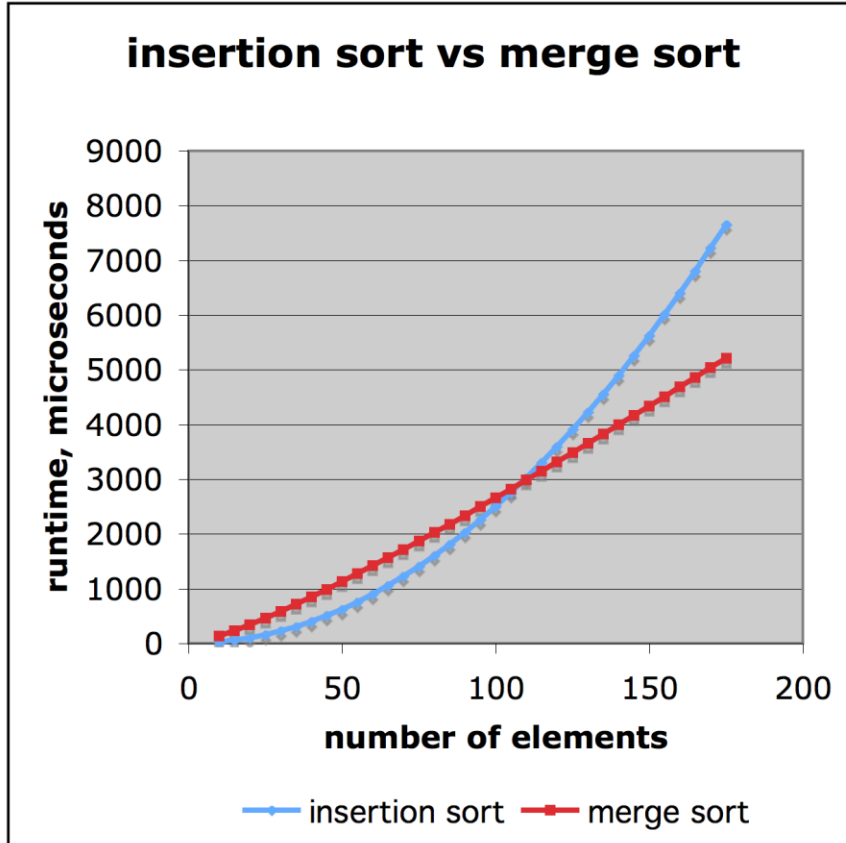


Why Growth Rate Matters

if runtime is...	time for $n + 1$	time for $2n$	time for $4n$
$c \log n$	$c \log (n + 1)$	$c (\log n + 1)$	$c(\log n + 2)$
cn	$c(n + 1)$	$2cn$	$4cn$
$cn \log n$	$\sim cn \log n + cn$	$2cn \log n + 2cn$	$4cn \log n + 4cn$
cn^2	$\sim cn^2 + 2cn$	$4cn^2$	$16cn^2$
cn^3	$\sim cn^3 + 3cn^2$	$8cn^3$	$64cn^3$
$c2^n$	$c2^{n+1}$	$c2^{2n}$	$c2^{4n}$

runtime
quadruples
when
problem
size
doubles

Comparison of Two Algorithms (an example)



insertion sort is
 $n^2 / 4$

merge sort is
 $2 n \log n$

sort a million items using a basic PC?

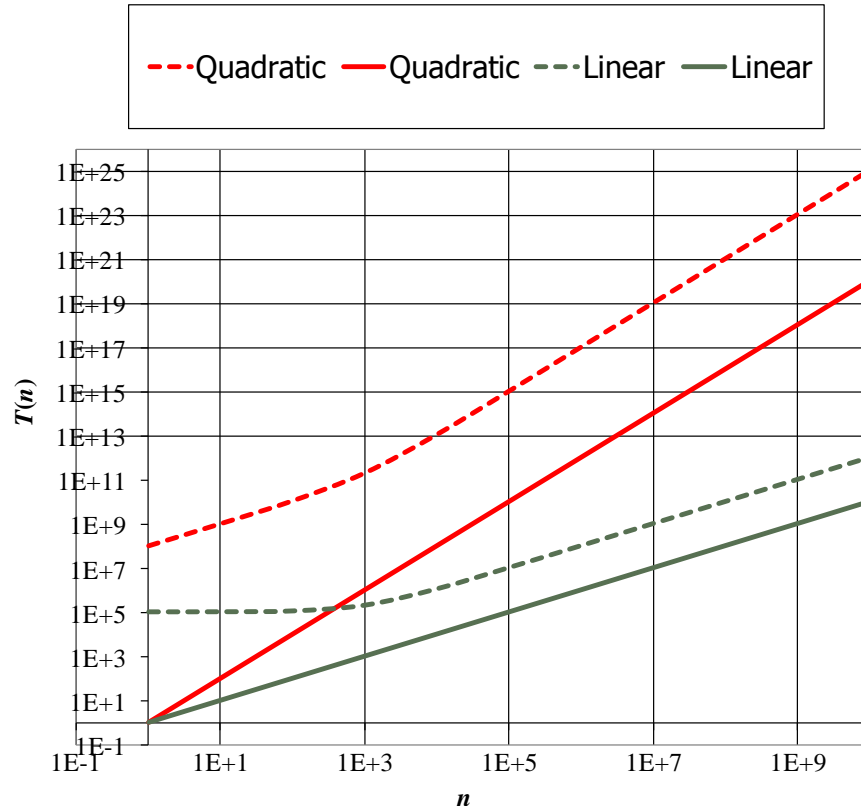
insertion sort takes
roughly **70 hours**

while

merge sort takes
roughly **40 seconds**

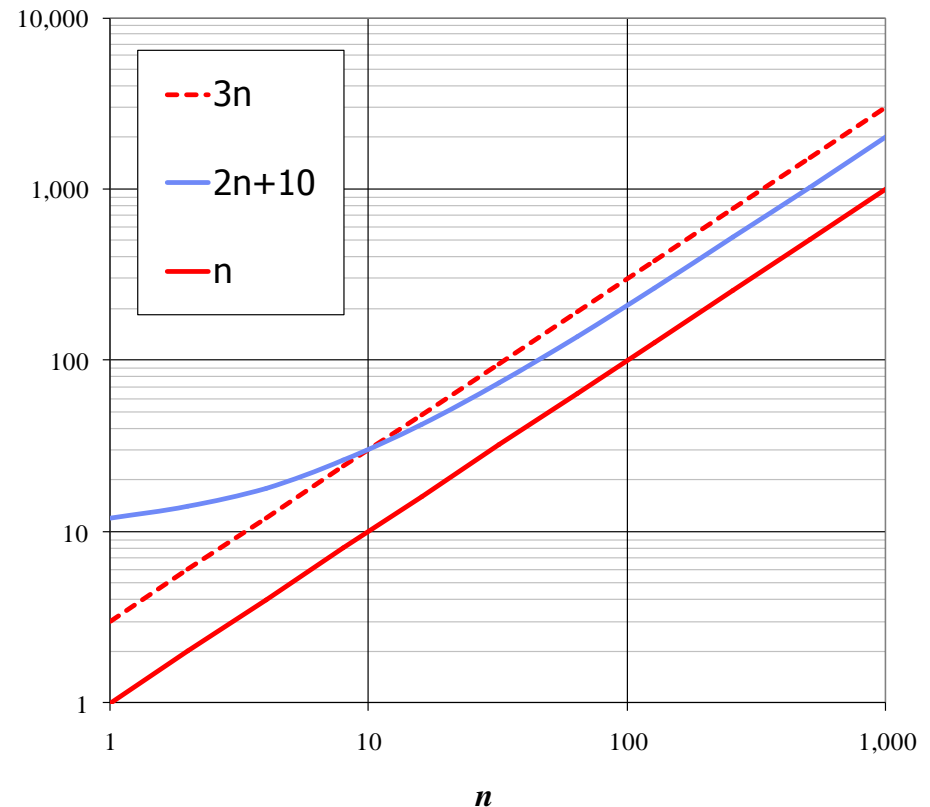
Constant Factors

- ▶ The growth rate is not affected by
 - constant factors or
 - lower-order terms
- ▶ Examples
 - $10^2n + 10^5$ is a linear function
 - $10^5n^2 + 10^8n$ is a quadratic function



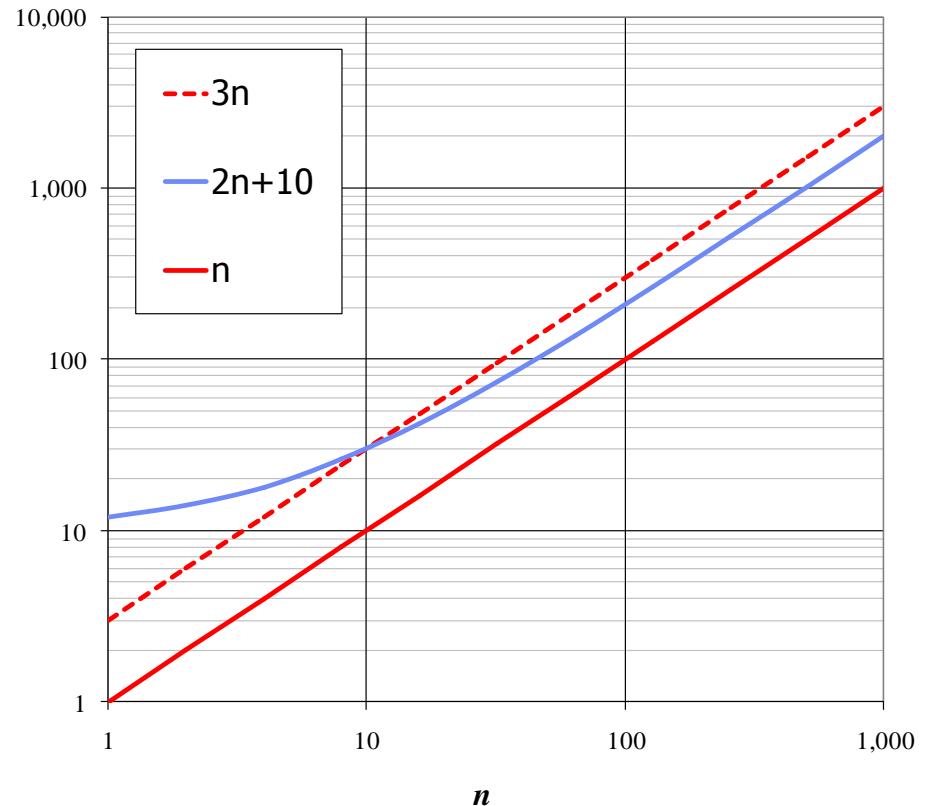
Big-Oh Notation

- ▶ Given functions $f(n)$ and $g(n)$, we say that $f(n)$ is $O(g(n))$ if there are positive constants c and n_0 such that $f(n) \leq cg(n)$ for $n \geq n_0$
- ▶ Example: $2n + 10$ is $O(n)$
 - $2n + 10 \leq cn$
 - $10 \leq cn - 2n$
 - $10 \leq (c - 2)n$
 - $10/(c - 2) \leq n$
 - Pick $c = 3$ and $n_0 = 10$



Big-Oh Notation

- ▶ Given functions $f(n)$ and $g(n)$, we say that $f(n)$ is $O(g(n))$ if there are positive constants c and n_0 such that $f(n) \leq cg(n)$ for $n \geq n_0$
- ▶ Example: $2n + 10$ is $O(n)$
 - $2n + 10 \leq cn$
 - $10 \leq cn - 2n$
 - $10 \leq (c - 2)n$
 - $10/(c - 2) \leq n$
 - Pick $c = 3$ and $n_0 = 10$

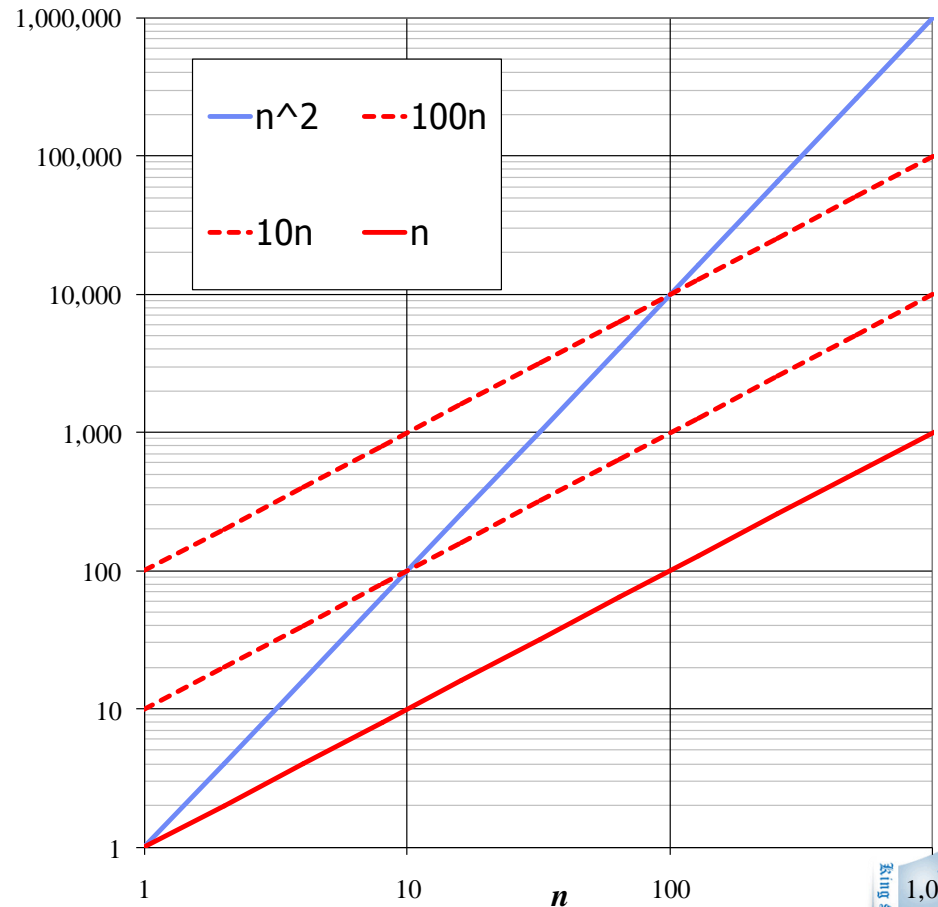


$$2n + 10 \leq 2n + 10n = 12n$$
$$n_0 = 1$$
$$c = 12$$

Big-Oh Example

► Example: the function n^2 is not $O(n)$

- $n^2 \leq cn$
- $n \leq c$
- The above inequality cannot be satisfied since c must be a constant



More Big-Oh Examples

➤ $7n-2$

$7n-2$ is $O(n)$

need $c > 0$ and $n_0 \geq 1$ such that $7n-2 \leq cn$ for $n \geq n_0$

this is true for $c = 7$ and $n_0 = 1$

➤ $3n^3 + 20n^2 + 5$

$3n^3 + 20n^2 + 5$ is $O(n^3)$

need $c > 0$ and $n_0 \geq 1$ such that $3n^3 + 20n^2 + 5 \leq cn^3$ for $n \geq n_0$

this is true for $c = 4$ and $n_0 = 21$

➤ $3 \log n + 5$

$3 \log n + 5$ is $O(\log n)$

need $c > 0$ and $n_0 \geq 1$ such that $3 \log n + 5 \leq c \log n$ for $n \geq n_0$

this is true for $c = 8$ and $n_0 = 2$



More Big-Oh Examples

➤ $7n-2$

$7n-2$ is $O(n)$

need $c > 0$ and $n_0 \geq 1$ such that $7n-2 \leq cn$ for $n \geq n_0$

this is true for $c = 7$ and $n_0 = 1$

$$7n - 2 \leq 7n$$

$$n_0 = 1$$

$$c = 7$$

➤ $3n^3 + 20n^2 + 5$

$3n^3 + 20n^2 + 5$ is $O(n^3)$

need $c > 0$ and $n_0 \geq 1$ such that $3n^3 + 20n^2 + 5 \leq cn^3$ for $n \geq n_0$

this is true for $c = 4$ and $n_0 = 21$

➤ $3 \log n + 5$

$3 \log n + 5$ is $O(\log n)$

need $c > 0$ and $n_0 \geq 1$ such that $3 \log n + 5 \leq c \log n$ for $n \geq n_0$

this is true for $c = 8$ and $n_0 = 2$



More Big-Oh Examples

➤ $7n-2$

$7n-2$ is $O(n)$

need $c > 0$ and $n_0 \geq 1$ such that $7n-2 \leq cn$ for $n \geq n_0$

this is true for $c = 7$ and $n_0 = 1$

➤ $3n^3 + 20n^2 + 5$

$3n^3 + 20n^2 + 5$ is $O(n^3)$

need $c > 0$ and $n_0 \geq 1$ such that $3n^3 + 20n^2 + 5 \leq cn^3$ for $n \geq n_0$

this is true for $c = 4$ and $n_0 = 21$

$$3n^3 + 20n^2 + 5 \leq 3n^3 + 20n^3 + 5n^3 = 28n^3$$

$n_0 = 1$
 $c = 28$

➤ $3 \log n + 5$

$3 \log n + 5$ is $O(\log n)$

need $c > 0$ and $n_0 \geq 1$ such that $3 \log n + 5 \leq c \log n$ for $n \geq n_0$

this is true for $c = 8$ and $n_0 = 2$



More Big-Oh Examples

➤ $7n-2$

$7n-2$ is $O(n)$

need $c > 0$ and $n_0 \geq 1$ such that $7n-2 \leq cn$ for $n \geq n_0$

this is true for $c = 7$ and $n_0 = 1$

➤ $3n^3 + 20n^2 + 5$

$3n^3 + 20n^2 + 5$ is $O(n^3)$

need $c > 0$ and $n_0 \geq 1$ such that $3n^3 + 20n^2 + 5 \leq cn^3$ for $n \geq n_0$

this is true for $c = 4$ and $n_0 = 21$

➤ $3 \log n + 5$

$3 \log n + 5$ is $O(\log n)$

need $c > 0$ and $n_0 \geq 1$ such that $3 \log n + 5 \leq c \log n$ for $n \geq n_0$

this is true for $c = 8$ and $n_0 = 2$

$$3 \log n + 5 \leq 3 \log n + 5 \log n = 8 \log n$$

$$n_0 = 2$$

$$c = 8$$



Big-Oh and Growth Rate

- The big-Oh notation gives an upper bound on the growth rate of a function.
- The statement “ $f(n)$ is $O(g(n))$ ” means that the growth rate of $f(n)$ is no more than the growth rate of $g(n)$.
- We can use the big-Oh notation to rank functions according to their growth rate.

Big-Oh Rules

- If $f(n)$ is a polynomial of degree d , then $f(n)$ is $O(n^d)$, i.e.,
 1. Drop lower-order terms
 2. Drop constant factors
- Use the smallest possible class of functions
Say “ $2n$ is $O(n)$ ” instead of “ $2n$ is $O(n^2)$ ”.
- Use the simplest expression of the class
Say “ $3n + 5$ is $O(n)$ ” instead of “ $3n + 5$ is $O(3n)$ ”

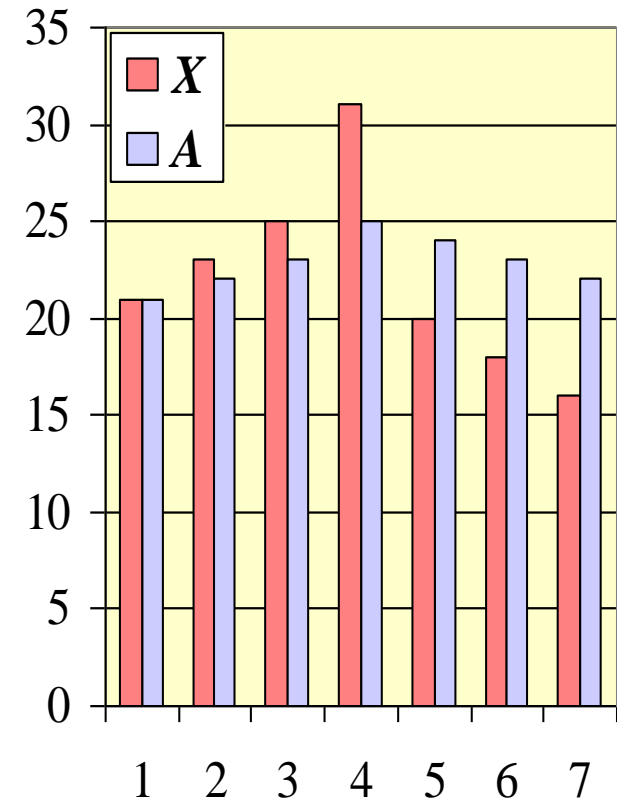
Asymptotic Algorithm Analysis

- ▶ The asymptotic analysis of an algorithm determines the running time in big-Oh notation.
- ▶ To perform the asymptotic analysis
 - We find the worst-case number of primitive operations executed as a function of the input size.
 - We express this function with big-Oh notation.
- ▶ Example:
 - We determine that algorithm ***Sum1*** executes at most $2n + 3$ primitive operations
 - We say that algorithm ***Sum1*** “runs in $O(n)$ time”
- ▶ Since constant factors and lower-order terms are eventually dropped anyhow, we can disregard them when counting primitive operations



Computing Prefix Averages (an example)

- ▶ We further illustrate asymptotic analysis with two algorithms for prefix averages.
- ▶ The i -th prefix average of an array X is average of the first $(i+1)$ elements of X :
$$A[i] = (X[0] + X[1] + \dots + X[i]) / (i+1)$$
- ▶ Computing the array A of prefix averages of another array X has applications to financial analysis



Computing Prefix Averages (an example)

- ▶ The following algorithm computes prefix averages in quadratic time.

	Statements	S/E	Freq.	Total
1	Algorithm <i>prefixAverages1</i> (X, n)	0	-	0
2	{	0	-	0
3	$A \leftarrow$ new array of n integers	1	n	n
4	for $i \leftarrow 0$ to $n - 1$ do	1	$n+1$	$n+1$
5	$s \leftarrow X[0]$	1	n	n
6	for $j \leftarrow 1$ to i do	1	$1+2+3+\dots (n-1)$	$n(n+1)/2$
7	$s \leftarrow s + X[j]$	1	$1+2+3+\dots (n-1)$	$n(n+1)/2$
8	$A[i] \leftarrow s / (i + 1)$	1	n	n
9	return A	1	1	1
10	}	0	-	0
Thus, Algorithm <i>prefixAverages1</i> is $O(n^2)$.				$2n^2+6n+2$



Computing Prefix Averages (an example)

$$\sum_{k=1}^n k = \frac{n(n+1)}{2},$$

- ▶ The following algorithm computes prefix averages in quadratic time.

	Statements	S/E	Freq.	Total
1	Algorithm <i>prefixAverages1</i> (<i>X</i> , <i>n</i>)	0	-	0
2	{	0	-	0
3	<i>A</i> ← new array of <i>n</i> integers	1	<i>n</i>	<i>n</i>
4	for <i>i</i> ← 0 to <i>n</i> − 1 do	1	<i>n</i> +1	<i>n</i> +1
5	↑ <i>s</i> ← <i>X</i> [0]	1	<i>n</i>	<i>n</i>
6	↑ for <i>j</i> ← 1 to <i>i</i> do	1	1+2+3+... (<i>n</i> -1)	<i>n</i> (<i>n</i> +1)/2
7	↑ <i>s</i> ← <i>s</i> + <i>X</i> [<i>j</i>]	1	1+2+3+... (<i>n</i> -1)	<i>n</i> (<i>n</i> +1)/2
8	↓ <i>A</i> [<i>j</i>] ← <i>s</i> / (<i>i</i> + 1)	1	<i>n</i>	<i>n</i>
9	return <i>A</i>	1	1	1
10	}	0	-	0
Thus, Algorithm <i>prefixAverages1</i> is $O(n^2)$.				2 <i>n</i> ² +6 <i>n</i> +2



Computing Prefix Averages (an example)

- The following algorithm computes prefix averages in linear time by keeping a running sum.

	Statements	S/E	Freq.	Total
1	Algorithm <i>prefixAverages2</i> (X, n)	0	-	0
2	{	0	-	0
3	$A \leftarrow$ new array of n integers	1	n	n
4	$s \leftarrow 0$	1	1	1
5	for $i \leftarrow 0$ to $n - 1$ do	1	$n+1$	$n+1$
6	$s \leftarrow s + X[i]$	1	n	n
7	$A[i] \leftarrow s / (i + 1)$	1	n	n
8	return A	1	1	1
9	}	0	-	0
Thus, Algorithm <i>prefixAverages2</i> is $O(n)$.				$4n+3$

Computing Prefix Averages (an example)

- The following algorithm computes prefix averages in linear time by keeping a running sum.

	Statements	S/E	Freq.	Total
1	Algorithm <i>prefixAverages2</i> (X, n)	0	-	0
2	{	0	-	0
3	$A \leftarrow$ new array of n integers	1	n	n
4	$s \leftarrow 0$	1	1	1
5	↑ for $i \leftarrow 0$ to $n - 1$ do	1	$n+1$	$n+1$
6	$s \leftarrow s + X[i]$	1	n	n
7	↓ $A[i] \leftarrow s / (i + 1)$	1	n	n
8	return A	1	1	1
9	}	0	-	0
Thus, Algorithm <i>prefixAverages2</i> is $O(n)$.				$4n+3$

Big-Oh From Smallest to Largest

$O(1)$		Constant
$O(\log n)$		Logarithmic
$O(n)$		Linear
$O(n \log n)$		$n \log n$
$O(n^c)$	$O(n^2), O(n^3), O(n^{16}), \text{ etc}$	Polynomial
$O(c^n)$	$O(1.6^n), O(2^n), O(3^n), \text{ etc}$	Exponential
$O(n!)$		Factorial
$O(n^n)$		n power n

Big-Oh Examples

$O(1)$	Push, Pop, Enqueue (if there is a tail reference), Dequeue, Accessing an array element
$O(\log n)$	Binary search
$O(n)$	Linear search
$O(n \log n)$	Heap sort, Quick sort (average), Merge sort
$O(n^2)$	Selection sort, Insertion sort, Bubble sort
$O(n^3)$	Matrix multiplication
$O(2^n)$	Towers of Hanoi
$O(n!)$	All permutation of N elements
$O(n^n)$

Revision

- ▶ Each countable step is weighted as 1, anything else is weighted 0 (**S/E**)
- ▶ Count the time each step is executed. This can be (1) time, constant time (5, 10, 21,...) or variable time (n , m , $n+1$, n^2 ,...) (**Freq**)
- ▶ Multiply (**S/E**) by (**Freq**) to get (**Total**)
- ▶ Having done all the above for each step, sum (**Total**) for each step together to get the complexity

Revision

- ▶ **for/while/do-while** are examples where there are repetition/frequency.
 - **for/while, <, ++ loops**
 - $\text{Freq} = \text{max} - \text{initial}$
 - **for/while, <=, ++ loops**
 - $\text{Freq} = \text{max} - \text{initial} + 1$
 - **for/while, >, -- loops**
 - $\text{Freq} = \text{initial} - \text{max}$
 - **for/while, >=, -- loops**
 - $\text{Freq} = \text{initial} - \text{max} + 1$
- ▶ **IMPORTANT:** for/while checking step/line should add +1 (for last check). Internal loop steps use the above formulas.

Revision

- do-while, $<$, $++$ loops
 - $\text{Freq} = 1 + \text{max} - \text{initial}$
 - do-while, \leq , $++$ loops
 - $\text{Freq} = 1 + \text{max} - \text{initial} + 1$
 - do-while, $>$, $--$ loops
 - $\text{Freq} = 1 + \text{initial} - \text{max}$
 - do-while, \geq , $--$ loops
 - $\text{Freq} = 1 + \text{initial} - \text{max} + 1$
- **IMPORTANT:** both do-while checking step/line and internal loop steps use the above formulas.

Revision

- ▶ In other word:

- ++
 - max – initial
- --
 - initial – max
- \leq , \geq
 - add (+1)
- If, do-while
 - add (+1), for both checking and internal steps
- Else (for/while)
 - add (+1) for checking step only.

- ▶ **IMPORTANT:** This only apply for incrementing/decrementing loops with simple checking ($<$, $>$, \leq , \geq). These are generalization (there are many exceptions)

Revision

- ▶ One exception example:

```
for (int i = 0; i < n; i++)  
    for(int j = 0; j < i; j++)  
        System.out.println(j)
```

- In this case, the internal loop depends on the external loop ($j < i$). Therefore, the number of loops is changing each time.
 - The checking line will be executed $1+2+3+\dots+n$
 - The *println* will be executed $0+1+2+\dots+(n-1)$
- This is an example/approximation for $\sum_{k=1}^n k = \frac{n(n+1)}{2}$,
- ▶ Such cases require careful counting

Revision

- ▶ Big-Oh for a function $f(n)$
 - Drop lower-order terms
 - Drop constant factors
 - Use the smallest possible class
 - Use the simplest expression of the class
- ▶ Or, Find highest order term, and drop everything else (including constants)

Revision

▶ Proving $f(n)$ is $O(g(n))$

- $f(n)$ is $O(g(n))$ if there are positive constants c and n_0 such that:

$$f(n) \leq cg(n) \text{ for } n \geq n_0$$

▶ Or:

- Drop negative terms
- Upgrade lower-order terms to the same level of the highest-order term level
- Work it from there to calculate c and n_0

Exercises

a).

```
s = 0;  
for (i = 1; i < n-1; i++)  
    s = s + 1;
```

b).

```
s = 0;  
for (i = n-5; i > 4; i--)  
    s = s + i;
```

Exercises

a).

`s = 0;`

`for (i = 1; i < n-1; i++)`

`s = s + 1;`

1

$n-1$

$n-2$

Total: $2n-2$

$O(n)$

b).

`s = 0;`

`for (i = n-5; i > 4; i--)`

`s = s + i;`

Exercices

a).

<code>s = 0;</code>	<code>1</code>	
<code>for (i = 1; i < n-1; i++)</code>	<code>n-1</code>	
<code> s = s + 1;</code>	<code>n-2</code>	
	Total: $2n-2$	$O(n)$

b).

<code>s = 0;</code>	<code>1</code>	
<code>for (i = n-5; i > 4; i--)</code>	<code>n-8</code>	
<code> s = s + i;</code>	<code>n-9</code>	
	Total: $2n-16$	$O(n)$

Exercises

c).

```
s = 0;  
for (i = 1; i <= n; i++)  
    for (j = 1; j <= n; j++)  
        s = s + 1;
```

d).

```
i = 0;  
while (i <= 10)  
    i = i + 1;
```

Exercises

c).

```
s = 0;
```

```
for (i = 1; i <= n; i++)
```

```
    for (j = 1; j <= n; j++)
```

```
        s = s + 1;
```

1

$n+1$

$n(n+1)$

n^2

Total: $2n^2+2n+2$ $O(n^2)$

d).

```
i = 0;
```

```
while (i <= 10)
```

```
    i = i + 1;
```

Exercises

c).

```
s = 0;
```

```
for (i = 1; i <= n; i++)
```

```
    for (j = 1; j <= n; j++)
```

```
        s = s + 1;
```

1

$n+1$

$n(n+1)$

n^2

Total: $2n^2+2n+2$ $O(n^2)$

d).

```
i = 0;
```

```
while (i <= 10)
```

```
    i = i + 1;
```

1

12

11

Total: 24 $O(1)$

Exercises

e).

```
s = 0;  
for (i = 1; i <= n; i++)  
    for (j = 0; j <= n; j++)  
        for (k = 0; k <= n; k++)  
            s = s + 1;
```

Exercises

e).

```
s = 0;
```

```
for (i = 1; i <= n; i++)
```

```
    for (j = 0; j <= n; j++)
```

```
        for (k = 0; k <= n; k++)
```

```
            s = s + 1;
```

1

$n+1$

$n(n+2)$

$n(n+1)(n+2)$

$n(n+1)(n+1)$

Total: $O(n^3)$

Exercises

f).

```
s = 0;  
for (i = 0; i <= n; i++)  
    for (j = 0; j < i; j++)  
        s = s + 1;
```

g).

```
s = 0;  
for (i = 0; i <= n; i++)  
    for (j = i+1; j <= n; j++)  
        s = s + 1;
```

Exercices

f).

```
s = 0;
for (i = 0; i <= n; i++)
    for (j = 0; j < i; j++)
        s = s + 1;
```

1

n+2

1+2+...+(n+1)

$\sim n(n+1)/2$

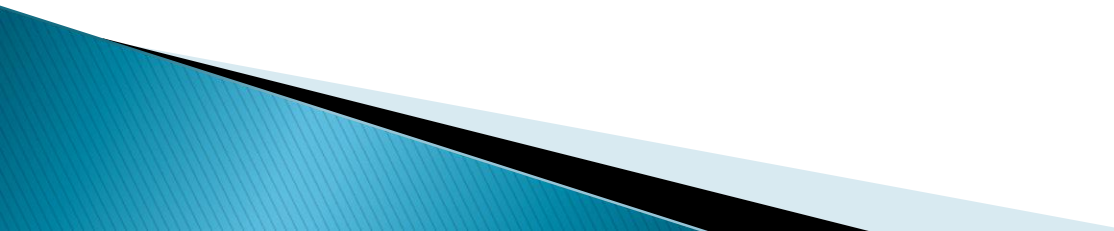
1+2+...+n

$= n(n+1)/2$

Total: $O(n^2)$

g).

```
s = 0;
for (i = 0; i <= n; i++)
    for (j = i+1; j <= n; j++)
        s = s + 1;
```



Exercices

f).

```
s = 0;
for (i = 0; i <= n; i++)
    for (j = 0; j < i; j++)
        s = s + 1;
```

1

n+2

1+2+...+(n+1)

$\sim n(n+1)/2$

1+2+...+n

$= n(n+1)/2$

Total: $O(n^2)$

g).

```
s = 0;
for (i = 0; i <= n; i++)
    for (j = i+1; j <= n; j++)
        s = s + 1;
```

1

n+2

(n+1)+n+...+2+1

$\sim n(n+1)/2$

n+(n-1)+...+2+1

$= n(n+1)/2$

Total: $O(n^2)$