

Tutorial 3

KING SAUD UNIVERSITY
COLLEGE OF COMPUTER AND INFORMATION SCIENCES
DEPARTMENT OF COMPUTER SCIENCE

Design and Analysis of Algorithms (CSC311) – Spring 2017
Instructor: Prof. Mohamed Menai

Tutorial 3 (Performance analysis of non-recursive algorithms) Thu. Mar. 9th, 2017

1. For each of the following algorithms, indicate (i) an input size metric; (ii) its basic operation; (iii) whether the basic operation count can be different for inputs of the same size:

- (a) Computing the sum of n numbers.
- (b) Computing $n!$.
- (c) Finding the largest element in a list of n numbers.
- (d) Euclids algorithm.

2. Consider the following algorithm.

Algorithm 1 unknown(n)	Input: A nonnegative integer n
1: $S \leftarrow 0$	
2: for $i \leftarrow 1, n$ do	
3: $S \leftarrow S + i * i$	
4: end for	
5: return S	

- (a) What does this algorithm compute?
 - (b) What is its basic operation?
 - (c) How many times is the basic operation executed?
 - (d) What is the efficiency class of this algorithm?
 - (e) Suggest an improvement or a better algorithm altogether and indicate its efficiency class. If you cannot do it, try to prove that, in fact, it cannot be done.
3. Consider the following algorithm.

Algorithm 2 $\text{unknown}(A[0..n-1, 0..n-1])$ ▷ Input: A matrix $A[0..n-1, 0..n-1]$ of real numbers

```
1: for  $i \leftarrow 0, n-2$  do
2:   for  $j \leftarrow i+1, n-1$  do
3:     if  $A[i, j] \neq A[j, i]$  then
4:       return false
5:     end if
6:   end for
7: end for
8: return true
```

Answer the questions (a)–(e) of the previous problem about this algorithm.

4. Consider the following algorithm.

Algorithm 3 $\text{GE}(A[0..n-1, 0..n])$ ▷ Input: An n -by- $n+1$ matrix $A[0..n-1, 0..n]$ of real numbers

```
1: for  $i \leftarrow 0, n-2$  do
2:   for  $j \leftarrow i+1, n-1$  do
3:     for  $k \leftarrow i, n$  do
4:        $A[j, k] \leftarrow A[j, k] - A[i, k] * A[j, i] / A[i, i]$ 
5:     end for
6:   end for
7: end for
```

- (a) Find the time efficiency class of this algorithm.
- (b) What glaring inefficiency does this pseudocode contain and how can it be eliminated to speed the algorithm up?