



#### College of Engineering GE106:Introduction to Engineering Design

# Human Factors in Engineering Design

By

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# Outline



- What is Human Factors Integration in Design?
- Some Definitions of Human Factors Engineering
- Importance of Human Factors in Design
- Difficulties of Human Factors
- Forms of Human Factors Integration in Design
  - $\circ$  Anthropometric Factors
  - Ergonomic Factors
  - Physiological Factors
  - Psychological Factors
- Concluding Statements

### What is Human Factors Integration in Design?



- Considering <u>information</u> about <u>human behavior</u>, <u>abilities</u>, characteristics and <u>physical limits</u>.
- Ensuring that the <u>final product</u> can be <u>effectively utilized</u> by the end <u>user</u>, <u>without exceeding</u> their <u>capabilities</u>.
- '<u>Fitting</u> the <u>Job to</u> the <u>Man</u>' rather than 'Fitting the Man to the Job'.
- <u>Optimizing Efficiency</u>, <u>Health</u>, <u>Safety</u> and <u>Comfort</u> of people through better designs focused on the end-user.



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Human factors must be considered during the design phase:

"You can use an <u>eraser on</u> the <u>drafting table</u> or a <u>sledge-hammer</u> on the <u>construction site</u>."

Frank Lloyd Wright (Architect)



### **Some Definitions**



Ergonomics (or human factors) is the scientific discipline concerned with the understanding of interactions among humans and other elements of a system, and the profession that applies theory, principles, data and methods to design to optimize human well-being and overall system performance. (*Wikipedia*)

Designing tasks, equipment and work stations to suit the user can reduce human error, accidents and ill-health. ... The application of human factors to the design and development of systems and services is often called Human Factors Engineering or Human Factors Integration. (*HSE, UK.Gov*)

Human factors in design refers to ergonomic and aesthetic factors that influence the design of products, systems and environments. These factors are supported by the use of anthropometric, psychological and sensory data gathering and analysis techniques.

#### **Importance of Human Factors in Design**



- Improve productivity
- Improve <u>safety</u>
- Improve <u>comfort</u>
- Improve <u>satisfaction</u>
- Decrease <u>errors</u>
- Reduce <u>fatigue</u>
- Reduce the <u>learning curve</u>
- Meet user's <u>needs</u> and <u>wants</u>
- Positive <u>perception</u> of product

#### **Ease and Efficiency**





# **Difficulties of Human Factors**



- Humans are flexible and adaptable
- Large individual differences
  - <u>Obvious</u> differences:
    <u>Physical size</u> and <u>strength</u>
  - <u>Non-obvious</u> differences: <u>culture</u>\*, <u>style</u>, and <u>skill</u>



# **Forms of Human Factors**



#### 1. Anthropometric

(Human <u>interaction</u> in <u>static</u> sense; <u>dimensions of human</u> body)

#### 2. Ergonomics

(Human <u>interaction</u> in <u>dynamic</u> sense; <u>repeated tasks</u>)

#### 3. Physiological

(Human <u>interaction</u> with <u>body</u> <u>characteristics</u>)

#### 4. Psychological

(Human <u>interaction</u> with <u>mental</u> <u>activities</u>)



#### **1. Anthropometric Factors**



Anthropometric

Psychological

Ergonomics

Physiological

Anthropometric human factors are related to the <u>physical size</u> of humans; it is <u>man-machine</u> interaction in the <u>static</u> sense.



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#### **Anthropometric Factors (Cont'd)**



#### Adequate <u>attention to</u> the nature of the <u>physical dimensions of</u> <u>humans.</u>





### **Anthropometric Factors (Cont'd)**





#### **Cumulative distribution diagram**

is an alternative method to present the same information



- The <u>peak</u> in the relative frequency diagram is <u>often</u> close to the <u>average value</u>
- By <u>designing for</u> the <u>average</u> person we often <u>exclude</u> <u>50%</u> of the population

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#### **Anthropometric Factors Example**

Being able to <u>see</u> an obstacle of <u>height *h*</u> at a <u>minimum distance *L*</u> from the front of the car\*



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# **Ergonomic Factors (Cont'd)**

The capability for performing many tasks depends on:

- The <u>physical ability</u> of the operator
- The <u>range of movement</u> required
- The <u>speed</u> of movement
- The <u>duration</u> of the activity
- The <u>position</u> of the operator
- The <u>environmental condition</u>





#### Ergonomic Factors (<u>Aircraft Instrument Panel</u> Example)



- First, determine functions inter-relationships and their relative values
- A useful measure of the relative value of a relationship is the product of the importance of the particular event by the frequency of occurrence

If these can be established, the designer has a logical perspective available to <u>assist in</u> <u>planning</u> the display.



## Aircraft Instrument Panel (Importance and Frequency)

Instrument	Duration of observation (sec)	No. of observations per min.	Relative value
Cross pointer	0	0	0
Air speed	0.67	22	14.7 <mark>**</mark>
Directional Gyro	0.51	24	12.2*
Gyro. Horizon	0.59	26	15.3 <sup>***</sup>
Engine Instruments	1. 13	5	5.6
Altimeter	0.47	10	4.7
Turn and Bank	0.39	5	2.0
Vertical Speed	0.17	12	5.6

<u>Air speed</u>, <u>Directional</u> <u>Gyro</u>, and <u>Gyro</u>. <u>Horizon</u> are the most important and <u>must be very visible</u> <u>and close</u> to each other

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- Physiological factors are of concern when the physicochemical characteristics of the body are significant, these deal with <u>human</u> <u>sensations.</u>
- They involve the <u>neurological</u>, <u>muscular</u>, <u>respiratory</u>, <u>vascular</u> and <u>sensory</u> systems.
- They can be grouped according to the response to various inputs such as:
  - Visual
  - Auditory
  - <u>Tactile</u> (the sense of touch)
  - Kinesthetic (detecting body position)
  - <u>Taste</u> senses\* (also smell: olfactory)
    Environment



## **Physiological Factors (examples)**







➤ Human operators receive a great deal of information visually.

 $\succ$  The visual processes enable us to perceive form, color, brightness and motion and so read printed instructions and instruments, observe moving objects and react emotionally to combinations of shape and color.

➢ In order to achieve the discrimination necessary for correct interpretation it is necessary to achieve satisfactory intensity and color discrimination and resolution.







➤ Color discrimination is impaired when illumination levels are low, and this can lead to unexpected difficulties in comprehension.

An associated problem of illumination which has a critical effect on contrast is that of glare and shadow formation. These can be controlled by careful design of lighting systems and selection of materials and colors.

Another source of information is that which is transmitted audibly (capable of being heard). This will range from spoken information to the noise which machinery makes when operating.

➢ Spoken communication is, of course, very obvious, but the unusual sound that is made by malfunctioning equipment are often recognized as such and lead to the taking of remedial action.





An excessive level of noise pollution is, in fact, undesirable for a number of reasons:

- Leads to degradation of speech intelligibility (clearness)
- Will lead to physical damage to the human auditory system.
- Hinders mental activity due to distracting influences.
- Can lead to psychological and mental disorders if sustained.









➤ The speech interference level (SIL) is a measure of the destructiveness of noise.

➤ It is determined by the level of noise in certain frequency bands.

≻High levels of sound intensity cause pain and even physical damage.

The usually accepted threshold of pain is at about 0.5 W/m2 (sound intensity watt/m2)



The following steps are available for the **acoustic** (sound) treatment of working environments:

- Control the noise at its source by changing the dynamic behaviors of the machine, modifying fluid jet flow, ... etc.
- Create barriers between the source and the listener.
- Provide personal protective devices.
- Modify operating procedures so that the exposure of personnel to noise is reduced.



> Acoustic design can also take on a positive aspect when we are concerned with the quality of sound. This is important in the design of concert halls, recording studios, amplification equipment, to name a few areas.

> In these cases it is necessary to consider the frequency analysis of the sounds and the reflection and absorptive characteristics of surfaces over the appropriate frequency range.

➤ The geometric design is also of considerable importance since this determines the reflection of sound waves and the possible interferences.



➤There are many sensory inputs to which the body responds and which must be taken into account, or made use of in the man-machine relationship.

➤The sense of touch is one which is of great value in various recognition situations.

Braille printing of coded impressions is an example of the recognition process by the sense of touch.





Humidity has little effect on heat exchange for normal temperatures.

➤ At high temperatures, however, humidity has an important effect on heat transfer, comfort and physiological tolerance.

There is a relationship between temperatures and humidity which leads to similar degrees of comfort.

# **Physiological Factors (Summary)**



- It is necessary to achieve satisfactory intensity and <u>color</u> <u>discrimination</u> and resolution.
- Need careful design of <u>lighting systems</u> and selection of materials and colors.
- Consider the frequency analysis of the sounds.
- <u>Control the noise</u> at its source.
- The sense of <u>touch</u> is of great value in various recognition situations (e.g., <u>Braille printing</u>).
- The <u>atmospheric environment</u> in which the human performs his tasks may considerably <u>affect</u> his

working efficiency and accuracy.

#### **4. Psychological Factors**



**Psychological considerations** in human factors analysis are concerned with the **mental activity** relationship between man and the product.





This involves:

- Interpretation of information
- <u>Motivation</u> and fatigue
- Decision making
- Aesthetics (philosophy of art)



➤ Here we are concerned with the manner of presentation which will lead to minimum error of interpretation.

➤ The design of visual displays such as control panels, instrument panels and other informative displays is a typical example of psychological factors at work.

➤There are a number of principles which have been developed. Some of these include:

1. Retain the usual method of operation (e.g., a power switch is ON when the operating lever is DOWN

## **Psychological Factors (Cont'd.)**

2. Use digital indicators for precise numerical values with no need for interpretation. That is satisfactory only when values are constant or not changing rapidly.

3. For time variable readings not requiring high accuracy use moving pointers over a fixed linear or circular scale.







#### Psychological Factors (Cont'd.)

4. Arrange control movement to coincide with required direction of instrument pointer movement.

5. Color coding on dials are useful in helping to recognize conditions quickly e.g., greennormal, yellow-caution, reddanger.







>If the operator feels he can easily assert control, and that the system will respond, then he has less fear of the operation resulting in reduced fatigue and improves motivation.

This means that the mechanism of the control device should be designed so that:

- (i) Movements are easy.
- (ii) Slackness is eliminated.
- (iii) The operator is aware of a feedback response.
- (iv) The system response is rapid.



➢ If this cannot be achieved the controller should incorporate some restriction so that over reaction and instability does not develop.

Decision making is sometimes a difficult task for people to carry out.

➢It is important that the incoming information be presented in a readily assimilated manner.

However, it is also necessary that this information be supplied in ample time for the operator to be able to decide on his course of control action.

#### **Psychological Factors (Summary)**

- Use presentations which will lead to <u>minimum error of interpretation\*</u>
- Retain the usual <u>method of operation</u> (e.g., a <u>power switch is ON</u> when the operating lever is <u>DOWN</u>)
- Use <u>digital indicators</u> for precise numerical values.
- Use <u>color coding</u> on dials for fast recognition: <u>green-normal</u>, <u>yellow-</u> <u>caution</u>, <u>red-danger</u>.
- Arrange <u>control movement</u> in a logical manner

RED ORANGE BLUE PURPLE GREEN



### **Concluding Statements**



- Human factors must be considered in Engineering design.
- A well designed product must adequately incorporate the necessary components of Human factors engineering.
- Product should be designed for adjustability and inclusivity, this will ensure wider acceptability amongst the population.
   Do not just design strictly for the average user.
- Your project design for this course must integrate necessary human factors engineering considerations and you should demonstrate how these were integrated in your project design.





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