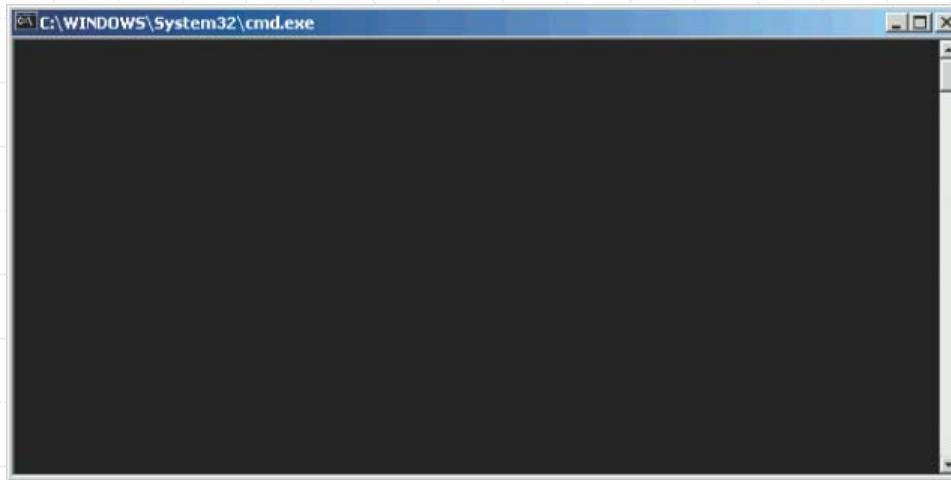


# Chapter 2: Java Fundamentals

Input and Output  
statements

# Standard Output Window

- Using **System.out**, we can output multiple lines of text to the standard output window.



- The exact style of standard output window depends on the Java tool you use.

# The println Method

- We use **println** instead of **print** to skip a line.

```
int x = 123, y = x + x;  
System.out.println( "Hello, Dr. Caffeine." );  
System.out.print( " x = " );  
System.out.println( x );  
System.out.print( " x + x = " );  
System.out.println( y );  
System.out.println( " THE END" );
```

```
Hello, Dr. Caffeine.  
x = 123  
x + x = 246  
THE END
```

# Standard Input

- To input primitive data values, we use the Scanner class.
- 4 steps are needed to be able to use input primitive:
  - Step 1: import the Scanner class:
    - `import Java.util.Scanner;`
  - Step 2 : declaring a reference variable of a Scanner
    - `Scanner read ; //we named the object read`
  - Step 3: creating an instance of the Scanner
    - `read = new Scanner (System.in);`
  - Step 4: use specific methods to enter data
    - `int x = read.nextInt();`

# Example

```
1 import Java.util.Scanner;  
  
2 Scanner input ; // declaring the reference variable of a Scanner  
  
3 int area ,length, width; // declaring variables to store entries  
  
4 input = new Scanner (System.in); // creating an instance  
  
5 length = input.nextInt(); //reading the length from the keyboard  
  
6 width = input.nextInt(); //reading the width from the keyboard  
  
7 area = length * width ; // computing the area  
  
        // displaying the result  
  
8 System.out.println("the legnht is "+ lenght);  
  
9 System.out.println("the width is "+ width);  
  
10 System.out.println("the area is "+ area);
```

# Common Scanner Methods

- Method

Scanner input = new Scanner (System.in);  
nextByte()  
nextDouble()  
nextFloat()  
nextInt()  
nextLong()  
nextShort()  
next()

## Example

```
byte b = input.nextByte();  
double d = input.nextDouble();  
float f = input.nextFloat();  
int i = input.nextInt();  
long l = input.nextLong();  
short s = input.nextShort();  
String str = input.next();
```