## Lecture \# 5 <br> Lexical Analysis

## Role of Lexical Analyzer

- It is the first phase of compiler
- Its main task is to read the input characters and produce as output a sequence of tokens that the parser uses for syntax analysis
- Reasons to make it a separate phase are:
- Simplifies the design of the compiler
- Provides efficient implementation(read the source code)
- Improves portability


## Interaction of the Lexical Analyzer with the Parser



## Tokens, Patterns, and Lexemes

- A token is a classification of lexical units
- For example: id and num
- Lexemes are the specific character strings that make up a token
- For example: abc and 123
- Patterns are rules describing the set of lexemes belonging to a token
- For example: "letter followed by letters and digits" and "non-empty sequence of digits"


## Diff b/w Token, Lexeme and Pattern

| Token | Lexeme | Pattern |
| :--- | :--- | :--- |
| if | if | if |
| relation | $<,<=,=,<>,>,>=$ | $<$ or $<=$ or $=$ or $<>$ <br> or $>$ or $>=$ |
| id | $y, x$ | Letter followed by <br> letters and digits |
| num | 31,28 | Any numeric constant |
| operator | $+,,^{*},-, /$ | Any arithmetic <br> operator <br> + or * or - or / |

## Attributes of Tokens

$$
y:=31+28 * x
$$


<id, "y"> <assign, :=> <num, $31><$ operator,$+><$ num, 28><operator, *>


## Specification of Tokens

- Alphabet: Finite, nonempty set of symbols

Example: $\Sigma=\{0,1\}$ binary alphabet
Example: $\Sigma=\{a, b, c, \ldots, z\}$ the set of all lower case letters

- Strings: Finite sequence of symbols from an alphabet e.g. 0011001
- Empty String: The string with zero occurrences of symbols from alphabet. The empty string is denoted by $\epsilon$


## Continue...

- Length of String: Number of positions for symbols in the string. $|\mathrm{w}|$ denotes the length of string w
Example $|0110|=4 ;|\epsilon|=0$
- Powers of an Alphabet: $\Sigma^{k}=$ the set of strings of length k with symbols from $\Sigma$
Example:

$$
\begin{aligned}
& \Sigma=\{0,1\} \\
& \Sigma^{1}=\{0,1\} \\
& \Sigma^{2}=\{00,01,10,11\} \\
& \Sigma^{0}=\{\epsilon\}
\end{aligned}
$$

## Continue..

- The set of all strings over $\Sigma$ is denoted $\Sigma^{*}$

$$
\begin{aligned}
& \Sigma^{*}=\Sigma^{0} \cup \Sigma^{1} \cup \Sigma^{2} \cup \cdots \\
& \Sigma^{+}=\Sigma^{1} \cup \Sigma^{2} \cup \Sigma^{3} \cup \cdots \\
& \Sigma^{*}=\Sigma^{+} \cup\{\epsilon\}
\end{aligned}
$$

## Continue..

- Language: is a specific set of strings over some fixed alphabet $\Sigma$
Example:
The set of legal English words
The set of strings consisting of $n 0$ 's followed by $n$
1's
LP = the set of binarv numbers whose value is $\operatorname{prim} \epsilon\{\epsilon, 01,0011,000111, \ldots\}$

$$
\{10,11,101,111,1011, \ldots\}
$$

## Concatenation and Exponentiation

- The concatenation of two strings $x$ and $y$ is denoted by $x y$
- The exponentiation of a string $s$ is defined by

$$
\begin{aligned}
& s^{0}=\varepsilon \\
& s^{j}=s^{i-1} s \text { for } i>0
\end{aligned}
$$

note that $s \varepsilon=\varepsilon s=s$

## Language Operations

- Union

$$
L \cup M=\{s \mid s \in L \text { or } s \in M\}
$$

- Concatenation

$$
\mathrm{LM}=\{x y \mid x \in L \text { and } y \in M\}
$$

- Exponentiation

$$
\mathrm{L}^{0}=\{\varepsilon\} ; \quad \mathrm{L}^{\mathrm{i}}=\mathrm{L}^{\mathrm{i}-1} \mathrm{~L}
$$

- Kleene closure

$$
\mathrm{L}^{*}=\cup_{\mathrm{i}=0, \ldots, \infty} \mathrm{~L}^{\mathrm{i}}
$$

- Positive closure

$$
\mathrm{L}^{+}=\cup_{\mathrm{i}=1, \ldots, \infty} \mathrm{~L}^{\mathrm{i}}
$$

## Regular Expressions

- Basis symbols:
$\circ \varepsilon$ is a regular expression denoting language $\{\varepsilon\}$
- $a \in \Sigma$ is a regular expression denoting $\{a\}$
- If $r$ and $s$ are regular expressions denoting
languages $L(r)$ and $M(s)$ respectively, then
$\circ r s$ is a regular expression denoting $L(r) \cup M(s)$
- $r s$ is a regular expression denoting $L(r) M(s)$
$\circ r^{*}$ is a regular expression denoting $L(r)^{*}$
$\circ(r)$ is a regular expression denoting $L(r)$
- A language defined by a regular expression is called a Regular set or a Regular
Language


## Regular Definitions

- Regular definitions introduce a naming convention:

$$
\begin{aligned}
& d_{1} \rightarrow r_{1} \\
& d_{2} \rightarrow r_{2}
\end{aligned}
$$

$$
d_{n} \rightarrow r_{n}
$$

where each $r_{i}$ is a regular expression over

$$
\Sigma \cup\left\{d_{1}, d_{2}, \ldots, d_{i-1}\right\}
$$

- Example:

$$
\begin{aligned}
\text { letter } & \rightarrow \mathbf{A}|\mathbf{B}| \ldots|\mathbf{Z}| \mathbf{a}|\mathrm{b}| \ldots \mid \mathbf{z} \\
\text { digit } & \rightarrow 0|1| \ldots \mid 9 \\
\text { id } & \rightarrow \text { letter }(\text { letter } \mid \text { digit })^{*}
\end{aligned}
$$

- The following shorthands are often used:

$$
\begin{aligned}
r^{+} & =r r^{*} \\
r & =r \mid \varepsilon \\
{[\mathbf{a}-\mathbf{z}] } & =\mathbf{a}|\mathbf{b}| \mathbf{c}|\ldots| \mathbf{z}
\end{aligned}
$$

- Examples: digit $\rightarrow$ [0-9] num $\rightarrow$ digit $^{+}\left(\right.$. digit $\left.^{+}\right)$? $\left(E(+\mid-)\right.$ ? digit $\left.{ }^{+}\right)$?


## Regular Definitions and Grammars

```
Grammar
stmt \(\rightarrow\) if expr then stmt
if expr then stmt else stmt
\(\varepsilon\)
expr \(\rightarrow\) term relop term
term
term \(\rightarrow\) id
num
Regular definitions
```

```
\[
\begin{aligned}
& \text { if } \rightarrow \text { if } \\
& \text { then } \rightarrow \text { then } \\
& \text { else } \rightarrow \text { else } \\
& \text { relop } \rightarrow<|<=|<>|>|>=|= \\
& \text { id } \rightarrow \text { letter ( letter | digit ) } \\
& \text { num } \left.\left.\rightarrow \text { digit }^{+} \text {(. digit }{ }^{+}\right) \text {? ( } \mathrm{E}(+\mid-) \text { ? digit }{ }^{+}\right) \text {? }
\end{aligned}
\]
```


## Coding Regular Definitions in Transition Diagrams


id $\rightarrow$ letter ( letter $\mid$ digit )
letter or digit
$\xrightarrow{\text { start }} 9$ letter $\rightarrow$ other (1) $^{*}$ return( gettoken), instal/_id() \}

## Finite Automata

- Finite Automata are used as a model for:
- Software for designing digital circuits
- Lexical analyzer of a compiler
- Searching for keywords in a file or on the web.
- Software for verifying finite state systems, such as communication protocols.


## Design of a Lexical Analyzer Generator

- Translate regular expressions to NFA - Translate NFA to an efficient DFA



## Nondeterministic Finite Automata

- An NFA is a 5 -tuple ( $S, \Sigma, \delta, s_{0}, F$ ) where
$S$ is a finite set of states
$\Sigma$ is a finite set of symbols, the alphabet $\delta$ is a mapping from $S \times \Sigma$ to a set of states $s_{0} \in S$ is the start state
$F \subseteq S$ is the set of accepting (or final) states


## Transition Graph

- An NFA can be diagrammatically represented by a labeled directed graph called a transition graph



## Transition Table

The mapping $\delta$ of an NFA can be represented in a transition table
$\delta(0, a)=\{0,1\}$ $\delta(0, \mathrm{~b})=\{0\}$ $\delta(1, \mathrm{~b})=\{2\}$ $\delta(2, \mathrm{~b})=\{3\}$

| State | Input <br> $\mathbf{a}$ | Input <br> $\mathbf{b}$ |
| :---: | :---: | :---: |
| 0 | $\{0,1\}$ | $\{0\}$ |
| 1 |  | $\{2\}$ |
| 2 |  | $\{3\}$ |

## The Language Defined by an NFA

- An NFA accepts an input string $x$ if and only if there is some path with edges labeled with symbols from $x$ in sequence from the start state to some accepting state in the transition graph
- A state transition from one state to another on the path is called a move
- The language defined by an NFA is the set of input strings it accepts, such as ( $a \mid b$ )*abb for the example NFA


# From Regular Expression to $\varepsilon-$ NFA (Thompson's Construction) 



# Combining the NFAs of a Set of Regular Expressions 


$\begin{array}{ll}\mathrm{a} & \left\{\text { action }_{1}\right\} \\ \mathrm{abb} & \left\{\text { action }_{2}\right\} \\ \mathrm{a} * \mathrm{~b}+ & \left\{\text { action }_{3}\right\}\end{array}$


## Deterministic Finite Automata

- A deterministic finite automaton is a special case of an NFA
- No state has an $\varepsilon$-transition
- For each state $s$ and input symbol $a$ there is at most one edge labeled $a$ leaving $s$
- Each entry in the transition table is a single state
- At most one path exists to accept a string
- Simulation algorithm is simple


## Example DFA

A DFA that accepts $(a \mid b) * a b b$


## Conversion of an NFA into a DFA

The subset construction algorithm converts an NFA into a DFA using:

$$
\begin{aligned}
& \varepsilon-\operatorname{closure}(s)=\{s\} \cup\left\{t \mid s \rightarrow_{\varepsilon} \ldots \rightarrow_{\varepsilon} t\right\} \\
& \varepsilon-\operatorname{closure}(T)=\cup_{s \in T^{\varepsilon}-\operatorname{closure}(s)} \\
& \operatorname{move}(T, a)=\left\{t \mid \stackrel{s}{ }\left(\rightarrow_{a} t \text { and } s \in T\right\}\right.
\end{aligned}
$$

The algorithm produces:
Dstates is the set of states of the new DFA consisting of sets of states of the NFA Dtran is the transition table of the new DFA

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Thus，this algorithm is called the subset construction．We first discuss the $\varepsilon$－closure in a little more detail and then proceed to a description of the subset construction．

The $\boldsymbol{\varepsilon}$－Closure of a Set of States We define the $\boldsymbol{\varepsilon}$－closure of a single state $s$ as the set of states reachable by a series of zero or more $\varepsilon$－transitions，and we write this set as $\bar{s}$ ．We leave a more mathematical statement of this definition to an exercise and proceed directly to an example．Note，however，that the $\varepsilon$－closure of a state always contains the state itself．
mple 2．14 Consider the following NFA corresponding to the regular expression a＊under Thompson＇s construction：


In this NFA，we have $\overline{1}=\{1,2,4\}, \overline{2}=\{2\}, \overline{3}=\{2,3,4\}$ ，and $\overline{4}=\{4\}$ ．

Page 77 of $590 \quad 6.87 \times 9.59$ in
mple 2.17 Consider the NFA of Figure 2.9 (Thompson's construction for the regular expression letter(letter|digit)*):


The subset construction proceeds as follows. The start state is $\overline{\{1\}}=\{1\}$. There is a transition on 1etter to $\overline{\{2\}}=\{2,3,4,5,7,10\}$. From this state there is a transition on letter to $\overline{\{6\}}=\{4,5,6,7,9,10\}$ and a transition on digit to $\overline{\{8\}}=$ $\{4,5,7,8,9,10\}$. Finally, each of these states also has transitions on letter and digit, either to itself or to the other. The complete DFA is given in the following picture:

## $\varepsilon$-closure and move Examples



$$
\varepsilon \text {-closure( }\{0\})=\{0,1,3,7\}
$$ move $(\{0,1,3,7\}, a)=\{2,4,7\}$ $\varepsilon$-closure $(\{2,4,7\})=\{2,4,7\}$ $\operatorname{move}(\{2,4,7\}, \mathrm{a})=\{7\}$

$\varepsilon$-closure $(\{7\})=\{7\}$ $\operatorname{move}(\{7\}, \mathrm{b})=\{8\}$
$\varepsilon$-closure $(\{8\})=\{8\}$
$\operatorname{move}(\{8\}, \mathrm{a})=\varnothing$


## Subset Construction Example 1



$$
\begin{aligned}
& \text { Dstates } \\
& \mathrm{A}=\{0,1,2,4,7\} \\
& \mathrm{B}=\{1,2,3,4,6,7,8\} \\
& \mathrm{C}=\{1,2,4,5,6,7\} \\
& \mathrm{D}=\{1,2,4,5,6,7,9\} \\
& \mathrm{E}=\{1,2,4,5,6,7,10\}
\end{aligned}
$$

## Subset Construction Example 2



Dstates
$\mathrm{A}=\{0,1,3,7\}$
$\mathrm{B}=\{2,4,7\}$
$C=\{8\}$
$\mathrm{D}=\{7\}$
$\mathrm{E}=\{5,8\}$
$\mathrm{F}=\{6,8\}$

