Chapter 4: (0,1) Random Number Generation

Refer to Text Book:

Refer to Reading Files

LEARNING OBJECTIVES

- To be able to describe and use linear congruential pseudorandom number generation methods
- To be able to define and use key terms in pseudorandom number generation methods such as streams, seeds, and period.
- To be able to explain the key issues in pseudorandom number testing.

Review Last Lecture

Steps for Simulation Modeling

How to conduct a complete simulation modeling analysis?

Applications on Simulation Modeling

The Manufacturing model:

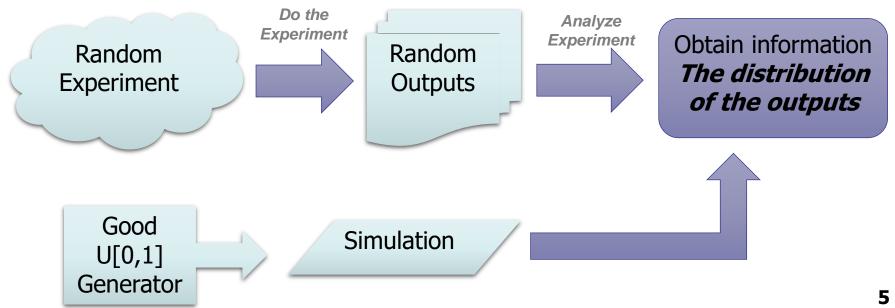
- how to formulate the problem statement.
- how to define goals of the simulation
- -how to determine the missing information
- what are the data needed.

Today's Lecture Plan

- Idea of Random Number Generators
- Pseudo-Random Numbers
- Linear congruential generator (LCG)
 - Definitions
 - Conditions for LCG Full Cycle
 - Examples
- Random Streams

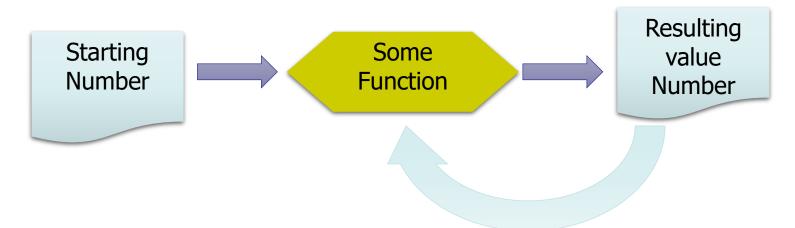
Random Number Generation

 Generating any random number from any distribution depends on U[0,1].



Pseudo-Random Numbers

- Random means Not Known for certain
- The random numbers used in a simulation are not really random!



You can get all the numbers in advance



Pseudo-Random Numbers

pseudo-random numbers

Definition:

A sequence of *pseudo-random* numbers, U(i), is a <u>deterministic</u> sequence of numbers in [0,1] having the same relevant statistical properties as a sequence of truly random U(0,1) numbers. (Ripley 1987)



Pseudo-Random Numbers

linear congruential generator (LCG)

- ➤ a recursive algorithm for producing a sequence of pseudorandom numbers.
- Each new pseudorandom number from the algorithm depends on the previous pseudorandom number
- There must be a starting value called the seed



Definition 2.2 (LCG) An LCG defines a sequence of integers, $R_0, R_1, ...$ between 0 and m-1 according to the following recursive relationship, where i=0,1,2,...:

$$R_{i+1} = (aR_i + c) \mod m \quad \text{for } i = 0, 1, 2, \dots$$
 (2.1)

where R_0 is called the seed of the sequence, a is called the constant multiplier, c is called the increment, and m is called the modulus. (m, a, c, R_0) are integers with a > 0, $c \ge 0, m > a, m > c, m > R_0$, and $0 \le R_i \le m - 1$.

To compute the corresponding pseudorandom uniform number, we use

$$U_i = \frac{R_i}{m} \tag{2.2}$$



- ➤ choice of the parameters of the LCG: seed, constant multiplier, increment, and modulus, that is, the, will determine the properties of the sequences
- roperly chosen parameters, an LCG can be made to produce pseudorandom numbers look like real random.

EXAMPLE

Consider an LCG with parameters (m = 8, a = 5, c = 1, R0 = 5). Compute the first nine values for R_i and U_i from the defined sequence.

how to compute using the mod operator. The mod operator is defined as

$$z = y \mod m$$

$$= y - m \left| \frac{y}{m} \right|$$
 where

where $\lfloor \cdot \rfloor$ is the floor operator,



EXAMPLE

$$z = y \mod m$$
$$= y - m \left| \frac{y}{m} \right|$$

$$z = 17 \mod 3$$

$$= 17 - 3 \left\lfloor \frac{17}{3} \right\rfloor$$
$$= 17 - \left\lfloor 5.\overline{66} \right\rfloor$$

$$= 17 - 3 \times 5 = 2$$

In our example

$$m = 8$$

$$a = 5$$

$$c = 1$$

$$R_0 = 5$$

$$R_1 = (5R_0 + 1) \mod 8 =$$

$$R_2 = (5R_1 + 1) \mod 8 =$$

$$R_3 = (5R_2 + 1) \mod 8 =$$

$$R_4 = (5R_3 + 1) \mod 8 =$$

EXAMPLE

$$R_1 = (5R_0 + 1) \mod 8 = 26 \mod 8 = 2 \Rightarrow U_1 = 0.25$$

$$R_2 = (5R_1 + 1) \mod 8 = 11 \mod 8 = 3 \Rightarrow U_2 = 0.375$$

$$R_3 = (5R_2 + 1) \mod 8 = 16 \mod 8 = 0 \Rightarrow U_3 = 0.0$$

$$R_4 = (5R_3 + 1) \mod 8 = 1 \mod 8 = 1 \Rightarrow U_4 = 0.125$$

$$R_5 = 6 \Rightarrow U_5 = 0.75$$

$$R_6 = 7 \Rightarrow U_6 = 0.875$$

$$R_7 = 4 \Rightarrow U_7 = 0.5$$

$$R_8 = 5 \Rightarrow U_8 = 0.625$$

$$R_9 = 2 \Rightarrow U_9 = 0.25$$



Notes to conceder on LCG:

- the U_i are simple fractions involving m = 8.
- Certainly, this sequence does not appear very random. (pseudorandom) ... Why?
- The U_i can only take one of the rational values:

$$0, \frac{1}{m}, \frac{2}{m}, \frac{3}{m}, \dots, \frac{(m-1)}{m}$$
 since $0 \le R_i \le m-1$

- if m is small, there will be big gaps on the interval [0, 1)
- if m is large, then the U_i will be distributed on [0, 1).

Cycle of LCG:

- **Definition:** a sequence generates the same value as a previously generated value, then the sequence *cycle*.
- **Definition:** The length of the cycle is called the *period* of the LCG.
- **Definition:** the LCG is said to achieve its full period if the cycle length is equals to **m**.
- LCG has a long cycle for good choices of parameters a, m, c.
- Most computers (32-bit) has value for

$$m = 2^{31} - 1 = 2,147,483,647$$

represents the largest integer number.



Theorem: (LCG Full Period Conditions)

An LCG has full period if and only if the following three conditions hold:

- 1. The only positive integer that (exactly) divides both m and c is 1 (i.e., c and m have no common factors other than 1).
- 2. If q is a prime number that divides m then q should divide (a-1) (i.e., (a-1) is a multiple of every prime number that divides m).
- 3. If 4 divides m, then 4 should divide (a-1)
- (i.e., (a-1) is a multiple of 4 if m is a multiple of 4).



Example: (LCG Full Period Conditions)

To apply the theorem, you must check if each of the three conditions holds for the generator.

$$m = 8$$
, $a = 5$, $c = 1$

Cond-1. c and m have no common factors other than 1: factors of m = 8 are (1, 2, 4, 8), since c = 1 (with factor 1) condition 1 is true.

Cond-2. (a - 1) is a multiple of every prime number that divides m: The first few prime numbers are (1, 2, 3, 5, 7).



Example: (LCG Full Period Conditions)

To apply the theorem, you must check if each of the three conditions holds for the generator.

$$m = 8$$
, $a = 5$, $c = 1$

Cond. 2: (a - 1) is a multiple of every prime number that divides m.

The prime numbers, q, that divide m = 8 are (q = 1, 2). Since a = 5 and (a - 1) = 4, clearly q = 1 divides 4 and q = 2 divides 4. Thus, condition 2 is true.

Cond. 3: If 4 divides m, then 4 should divide (a - 1).

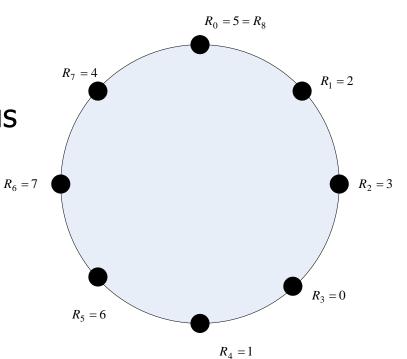
Since m = 8, clearly 4 divides m. Also, 4 divides (a - 1) = 4. Thus, condition 3 holds.



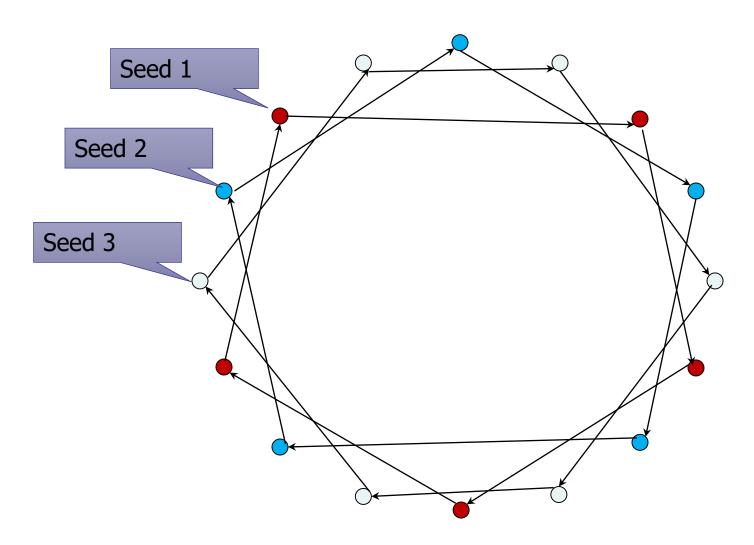
Random Stream

Definition (Random Number Stream): The subsequence of random numbers generated from a given seed is called a random number stream.

- A seed, e.g. R₁ = 2, defines a starting place in the cycle and thus a sequence.
- Small period easy to remember the random number streams
- With large m hard to remember the stream.



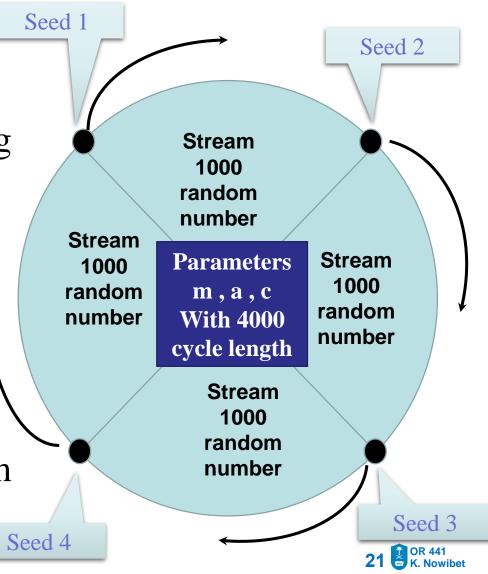
Random Stream



Random Stream

 choose to divide the entire sequence so that the number of non-overlapping random numbers in each stream is quite large

 computer simulation languages come with a default set of streams that divide the "circle" up into independent sets of random numbers



Random Stream

- The streams are only independent if you do not use up all the random numbers within the subsequence.
- To insure independence in the simulation, you can associate a specific stream with specific random processes in the model. For example:
- 1. Customers arrival process: stream 1.
- 2. Service time: stream 2.
- 3. Demand type: stream 3.



Exercise

Analyze the following LCG:

$$X_{(i)} = (11 X_{(i-1)} + 5) \pmod{(16)}, X_0 = 1$$

- What is the maximum possible period length for this generator?
- Does this generator achieve the maximum possible period length? Justify your answer.

